

Theoretical Foundations

Introduction to Computational Number Theory - Part 3

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- C programming
 - Pointers and dynamic arrays.
- Number theory
 - Congruence.
 - Euclid's extended algorithm

- A pointer is a memory address.
 - When a variable is declared, some memory is allocated to it.
 - The address is obtained using &

```
// allocated memory for a
int a;

// prints the address of a
// (for ex: 2678673).
printf("%d\n",&a);
```

- Pointer declaration:
 - Integer pointer: `int *p;`
 - Char pointer: `char *pc;`
 - Float pointer: `float *pf;`
- Access to content:
 - `*p` is the value at address p .

Example

```
int a; // allocate memory for a
a=2;

int *p; //
p=&a; // p is now a pointer to a

printf("%d\n",*p);
// prints the content at address p
// 2.

*p=3; // now a=3
```

- Pointer declaration:
 - `int *p;`
 - Does not allocate memory at address p.
 - `*p=2;` can give an error.
- p can become a pointer to an existing variable:
 - `int a; int *p; p=&a;`
- Or one can allocate memory for p.
 - Using `malloc`.
 - `int *p;`
`p=malloc(sizeof(int));`

Dynamic arrays

- Dynamic array of size n:
 - `int *t;`
 - `t=malloc(n*sizeof(int));`
 - `t[0] to t[n-1]`
- Dynamic size.
 - Not necessarily known at compilation time.
 - Known at execution time.
 - As opposed to
 - `int t[10];`

Example

```
#include <stdio.h>
int main()
{
    int n;
    n=2*10;
    // n is known only at execution time

    int *p;
    p=malloc(n*sizeof(int));

    int i;
    for(i=0;i<n;i++) p[i]=0;
}
```

- Function free.

- `int *t=malloc(n*sizeof(int)); free(t);`

- Definition

- Let $n > 0$, and $a, b \in \mathbb{Z}$.
- a is *congruent* to b if $n|(a - b)$.
- $a \equiv b \pmod{n}$.
- n is called the *modulus*.
- Should not be confused with the *mod* of Euclidean division.

- Theorem

- Let $n > 0$. For any integer a , there exists a unique integer b such that $a \equiv b \pmod{n}$ and $0 \leq b < n$, namely $b := a \pmod{n}$.

- Examples :
 - $2 \equiv 8 \pmod{3}$ since $3|(8 - 2)$.
 - $12 \equiv 2 \pmod{5}$ since $5|(12 - 2)$.
- Properties :
 - $a \equiv b \pmod{n} \Leftrightarrow \exists k \in \mathbb{Z}, a = b + k \cdot n$.
 - $a \equiv a \pmod{n}$
 - $a \equiv b \pmod{n} \Rightarrow b \equiv a \pmod{n}$
 - $a \equiv b \pmod{n}$ and $b \equiv c \pmod{n}$ implies $a \equiv c \pmod{n}$

- Addition and multiplication
 - If $a \equiv a' \pmod{n}$ and $b \equiv b' \pmod{n}$, then
 - $a + b \equiv a' + b' \pmod{n}$ and $a \cdot b \equiv a' \cdot b' \pmod{n}$.
- When computing modulo n , one can substitute to x a value x' congruent to x modulo n .
 - Computing a with $0 \leq a < 8$ such that $a \equiv 83 \cdot 72 \pmod{7}$.
 - First solution: $83 \cdot 72 = 5976$
 $a = 5976 \pmod{7} = 5$.
 - Second solution: $83 \equiv 6 \pmod{7}$, $72 \equiv 2 \pmod{7}$,
 $83 \cdot 72 \equiv 6 \cdot 2 \equiv 12 \equiv 5 \pmod{7}$.

- Multiplicative inverse :
 - Let $n > 0$ and $a \in \mathbb{Z}$. An integer a' is a *multiplicative inverse* of a modulo n if $a \cdot a' \equiv 1 \pmod{n}$.
- Theorem :
 - Let $n, a \in \mathbb{Z}$ with $n > 0$. Then a has a multiplicative inverse modulo n iff $\text{PGCD}(a, n) = 1$.
 - Proof (\Rightarrow)
 - If a' is a multiplicative inverse of a modulo n , then $a \cdot a' \equiv 1 \pmod{n}$.
 - Let $k \in \mathbb{Z}$ such that $a \cdot a' = 1 + k \cdot n$.
 - If $d|a$ and $d|n$, then $d|1$. Therefore $\text{PGCD}(a, n) = 1$.

Example

- A multiplicative inverse of 5 modulo 7 is 3 because

$$3 \cdot 5 \equiv 15 \equiv 1 \pmod{7}$$

- 2 has no multiplicative inverse modulo 6 :

- $2 \cdot 1 \equiv 2 \pmod{6}$
- $2 \cdot 2 \equiv 4 \pmod{6}$
- $2 \cdot 3 \equiv 0 \pmod{6}$
- $2 \cdot 4 \equiv 2 \pmod{6}$
- $2 \cdot 5 \equiv 4 \pmod{6}$

- Euclid's extended algorithm
 - Let $a, b \in \mathbb{Z}$ and $d = \text{PGCD}(a, b)$.
 - Computes $s, t \in \mathbb{Z}$ such that $a \cdot s + b \cdot t = d$.
- Multiplicative inverse.
 - Let a, n with $n > 0$ and $\text{PGCD}(a, n) = 1$.
 - With Euclid's extended algorithm, one computes s, t such that

$$a \cdot s + n \cdot t = 1$$

- Then $a \cdot s \equiv 1 \pmod{n}$
- s is one multiplicative inverse of a modulo n .

Euclid's extended algorithm

- Euclid's extended algorithm, for $a > 0$ and $b \geq 0$.
 - Two additional sequences u_i and v_i .
 - $r_0 = a$ and $r_1 = b$.
 - For $i \geq 0$, let $r_i = q_i \cdot r_{i+1} + r_{i+2}$
 - $u_0 := 1$, $v_0 := 0$, $u_1 := 0$, $v_1 := 1$ and for $i \geq 2$, one defines $u_i = u_{i-2} - q_{i-2} \cdot u_{i-1}$ and $v_i = v_{i-2} - q_{i-2} \cdot v_{i-1}$.
- There exists $k > 0$ such that $r_k = 0$.
 - Then $\text{PGCD}(a, b) = r_{k-1} = u_{k-1} \cdot a + v_{k-1} \cdot b$.

- We always have $r_i = u_i \cdot a + v_i \cdot b$.
 - True for $r_0 = a = 1 \cdot a + 0 \cdot b$.
 - True for $r_1 = b = 0 \cdot a + 1 \cdot b$.
 - If $r_{i-2} = u_{i-2} \cdot a + v_{i-2} \cdot b$ and $r_{i-1} = u_{i-1} \cdot a + v_{i-1} \cdot b$, then :

$$\begin{aligned} u_i \cdot a + v_i \cdot b &= (u_{i-2} - q_{i-2} \cdot u_{i-1}) \cdot a + \\ &\quad (v_{i-2} - q_{i-2} \cdot v_{i-1}) \cdot b \\ &= r_{i-2} - q_{i-2} \cdot r_{i-1} \\ &= r_i \end{aligned}$$