

Computing with Large Integers

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1 Addition of positive integers

1.1 Addition algorithm

Implement the big integer addition algorithm, for positive integers. If using the C language you can use the structure:

```
typedef struct {  
    int size;  
    int *tab;  
} bignum;
```

1.2 Application: Fibonacci Sequence

We define the Fibonacci sequence $u_0 = 1, u_1 = 1, u_n = u_{n-1} + u_{n-2}$ for $n \geq 2$. Write a program that computes the n terms of the Fibonacci sequence, for a given n , using the previous addition algorithm. You can use base $B = 10$. Check that $u_{100} = 573147844013817084101$. What is the value of u_{101} ?

2 Multiplication of positive integers

2.1 Multiplication algorithm

Implement the multiplication algorithm on big integers, for positive integers.

2.2 Application: factorial

We define $n! = n \cdot (n - 1) \dots 2 \cdot 1$. Write a program computing $n!$ for a given n , using the previous multiplication algorithm. Check that $30! = 26525285981219105863630848000000$. What is the value of $40!$?

3 Modular Exponentiation

Implement the modular exponentiation algorithm from the course.

```
$ expmod 2342 6762 9343  
7147
```

because $2342^{6762} \equiv 7147 \pmod{9343}$.

4 Optional: big number library and RSA implementation

The goal is to implement a big number library in C or C++, and to implement the RSA algorithm on top of it. A big integer will be represented using an array of digits in base $B = 2^k$ for some integer k . The following struct can be used:

```
typedef struct {
    int sign;
    int size;
    int *tab;
} bignum;
```

where `sign` is the sign bit, and `size` is the size of the dynamic array `tab`.

4.1 Functions to be implemented

```
bignum str2bignum(char *str)
converts a string to a bignum.
```

```
bignum add(bignum a, bignum b)
adds the integers  $a$  and  $b$ .
```

```
bignum sub(bignum a,bignum b)
return  $a - b$ .
```

```
bignum mult(bignum a,bignum b)
returns the product of  $a$  and  $b$ .
```

```
bignum remainderbignum(bignum a,bignum n)
returns the remainder of the division of  $a$  by  $n$ , for two positive integers  $a$  and  $b$ . For this, one can use the Binary Euclidean Algorithm described in the course. This means that the inputs  $a$  and  $n$  must first be converted from base  $B = 2^k$  to binary, and eventually the binary remainder is converted back to base  $B = 2^k$ .
```

```
bignum addmod(bignum a, bignum b,bignum n)
returns  $a + b \pmod n$ .
```

```
bignum multmod(bignum a,bignum b,bignum n)
returns  $a \cdot b \pmod n$ .
```

```
bignum expmod(bignum a,bignum b,bignum n)
returns  $a^b \pmod n$ .
```

```
bignum inversemod(bignum a,bignum n)
return  $a^{-1} \pmod n$  if  $\gcd(a, n) = 1$ .
```

```
bignum genrandom(int length)
generates a random integer of size length bits.
```

```
int fermat(bignum a,int t)
performs the Fermat test on integer  $a$  with security parameter  $t$ .
```

```
bignum genrandomprime(int length)
generates a random prime of size length bits, using the Fermat primality test.
```

4.2 The RSA algorithm

The goal is to implement the RSA algorithm using the previous library. The following functions must be implemented:

```
void keygen(bignum *n,bignum *e, bignum *d,int length)
```

generates an RSA modulus $n = p \cdot q$, where p and q are two prime integers of size `length` bit. The function also generates the public/private exponent pair (e, d) .

```
bignum RSAencrypt(bignum m,bignum e,bignum n)
```

takes as input a message m , a public exponent e and a RSA modulus n and returns the corresponding ciphertext c .

```
bignum RSAdecrypt(bignum c,bignum d,bignum n)
```

takes as input a ciphertext c , a private exponent d and a RSA modulus n and returns the corresponding plaintext m .

```
void testRSA(int length)
```

generates an RSA public-key (e, n) and its corresponding private-key (d, n) . It asks the user for a message m to encrypt, and outputs the corresponding ciphertext encrypted with public-key (n, e) . It then applies the decryption algorithm with private-key (d, n) and checks that the original message is recovered.

References

1. V. Shoup, *A Computational Introduction to Number Theory and Algebra*, available at <http://shoup.net/ntb/>.