

# Algorithmic Number Theory and Public-key Cryptography

Discrete-log based cryptography

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- Algorithmic number theory.
  - Generators of  $\mathbb{Z}_p$
  - The discrete-log problem
- Discrete-log based cryptosystems
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- Definitions

- A group  $G$  is *finite* if  $|G|$  is finite. The number of elements in a finite group is called its *order*.
- A group  $G$  is *cyclic* if there is an element  $g \in G$  such that for each  $h \in G$  there is an integer  $i$  such that  $h = g^i$ . Such an element  $g$  is called a generator of  $G$ .
- Let  $G$  be a finite group and  $a \in G$ . The *order* of  $a$  is defined to be the least positive integer  $t$  such that  $a^t = 1$ .

- Facts

- Let  $G$  be finite group and  $a \in G$ . The order of  $a$  divides the order of  $G$ .
- Let  $G$  be a cyclic group of order  $n$  and  $d|n$ , then  $G$  has exactly  $\phi(d)$  elements of order  $d$ . In particular,  $G$  has  $\phi(n)$  generators.

# The multiplicative group $\mathbb{Z}_p^*$

- Let  $p$  be a prime integer.
  - The set  $\mathbb{Z}_p^*$  is the set of integers modulo  $p$  which are invertible modulo  $p$ .
  - The set  $\mathbb{Z}_p^*$  is a cyclic group of order  $p - 1$  for the operation of multiplication modulo  $p$ .
- Generators of  $\mathbb{Z}_p^*$  :
  - There exists  $g \in \mathbb{Z}_p^*$  such that any  $h \in \mathbb{Z}_p^*$  can be uniquely written as  $h = g^x \pmod p$  with  $0 \leq x < p - 1$ .
  - The integer  $x$  is called the *discrete logarithm* of  $h$  to the base  $g$ , and denoted  $\log_g h$ .

# Finding a generator of $\mathbb{Z}_p^*$

- Finding a generator of  $\mathbb{Z}_p^*$  for prime  $p$ .
  - The factorization of  $p - 1$  is needed. Otherwise, no efficient algorithm is known.
  - Factoring is hard, but it is possible to generate  $p$  such that the factorization of  $p - 1$  is known.
- Generator of  $\mathbb{Z}_p^*$ 
  - $g \in \mathbb{Z}_p^*$  is a generator of  $\mathbb{Z}_p^*$  if and only if  $g^{(p-1)/q} \not\equiv 1 \pmod{p}$  for each prime factor  $q$  of  $p - 1$ .
  - There are  $\phi(p - 1)$  generators of  $\mathbb{Z}_p^*$

# Finding a generator

- Let  $q_1, \dots, q_r$  be the prime factors of  $p - 1$ 
  - 1) Generate a random  $g \in \mathbb{Z}_p^*$
  - 2) For  $i = 1$  to  $r$  do
    - Compute  $\alpha_i = g^{(p-1)/q_i} \bmod p$
    - If  $\alpha_i = 1 \bmod p$ , go back to step 1.
  - 3) Output  $g$  as a generator of  $\mathbb{Z}_p^*$
- Complexity:
  - There are  $\phi(p - 1)$  generators of  $\mathbb{Z}_p^*$ .
  - A random  $g \in \mathbb{Z}_p^*$  is a generator with probability  $\phi(p - 1)/(p - 1)$ .
  - If  $p - 1 = 2 \cdot q$  for prime  $q$ , then  $\phi(p - 1) = q - 1$  and this probability is  $\simeq 1/2$ .

- Safe prime  $p$ : both  $p$  and  $q = (p - 1)/2$  are primes.
  - Generate a random prime  $p$ .
  - Test if  $q = (p - 1)/2$  is prime. Otherwise, generate another  $p$ .
- Finding a generator  $g$  for  $\mathbb{Z}_p^*$ 
  - Generate a random  $g \in \mathbb{Z}_p^*$  with  $g \neq \pm 1$
  - Check that  $g^q \neq 1 \pmod p$ . Otherwise, generate another  $g$ .
  - Complexity: there are  $\phi(p - 1) = q - 1$  generators, therefore  $g$  is a generator with probability  $\simeq 1/2$ .
- Finding a generator  $g$  of the subgroup  $G$  of order  $q$ .
  - Generate a random  $h \in \mathbb{Z}_p^*$ . Let  $g = h^2$ . Then  $g$  must be of order  $q$ . If  $g \neq 1$ , then  $g$  is a generator of  $G$ .

- We want to work in a prime-order subgroup of  $\mathbb{Z}_p^*$ 
  - Generate  $p, q$  such that  $p - 1 = 2 \cdot q$  and  $p, q$  are prime
  - Find a generator  $g$  of  $\mathbb{Z}_p^*$
  - Then  $g' = g^2 \bmod p$  is a generator of a subgroup  $G$  of  $\mathbb{Z}_p^*$  of prime order  $q$ .



# Discrete logarithm

- Let  $g$  be a generator of  $\mathbb{Z}_p^*$ 
  - For all  $a \in \mathbb{Z}_p^*$ ,  $a$  can be written uniquely as  $a = g^x \bmod p$  for  $0 \leq x < p - 1$ .
  - The integer  $x$  is called the *discrete logarithm* of  $a$  to the base  $g$ , and denoted  $\log_g a$ .
- Computing discrete logarithms in  $\mathbb{Z}_p^*$ 
  - Hard problem: no efficient algorithm is known for large  $p$ .
  - Brute force: enumerate all possible  $x$ . Complexity  $\mathcal{O}(p)$ .
  - Baby step/giant step method: complexity  $\mathcal{O}(\sqrt{p})$ .

# Baby step/giant step method

- Given  $a = g^x \bmod p$  where  $0 \leq x < p - 1$ , we wish to compute  $x$ .
- Let  $m = \lfloor \sqrt{p} \rfloor$ . Build a table:

$$L = \{ (g^i \bmod p, i) \mid 0 \leq i < m \}$$

and sort  $L$  according to the first component  $g^i \bmod p$ .

- Size:  $\mathcal{O}(\sqrt{p} \log p)$ . Time:  $\mathcal{O}(\sqrt{p} \log^2 p)$ .
- Compute the sequence of values  $a \cdot g^{-j \cdot m} \bmod p$ , until a collision with  $g^i$  is found in the table  $L$ , which gives:

$$a \cdot g^{-j \cdot m} = g^i \bmod p \Rightarrow a = g^{j \cdot m + i} \bmod p \Rightarrow x = j \cdot m + i$$

- Time:  $\mathcal{O}(\sqrt{p} \log^2 p)$ . Memory:  $\mathcal{O}(\sqrt{p} \log p)$

# Discrete Logarithms in groups of order $q^e$

- Let  $p$  be a prime and  $g$  a generator of a subgroup of  $\mathbb{Z}_p^*$  of order  $q^e$  for some  $q$ , where  $e > 1$ .
- Given  $a = g^x \bmod p$  for  $0 \leq x < q^e$ , we wish to compute  $x$ .
- We write  $x = u \cdot q + v$  where  $0 \leq v < q$  and  $0 \leq u < q^{e-1}$ 
  - $a^{q^{e-1}} = \left(g^{q^{e-1}}\right)^x = \left(g^{q^{e-1}}\right)^v \bmod p$
  - We compute  $v$  by using the previous method in the subgroup of order  $q$  generated by  $g^{q^{e-1}}$
- $a \cdot g^{-v} = (g^q)^u$  so we compute  $u$  recursively, in the subgroup of order  $q^{e-1}$  generated by  $g^q$ .
- Time complexity  $\mathcal{O}(e \cdot \sqrt{q} \cdot \log^2 p)$

# Discrete Logarithms in $\mathbb{Z}_p^*$

- Let  $p$  be a prime and we know the factorization

$$p - 1 = \prod_{i=1}^r q_i^{e_i}$$

- Given  $a = g^x \bmod p$  for  $0 \leq x < p - 1$  where  $g$  is a generator of  $\mathbb{Z}_p^*$ , we wish to compute  $x$ .
- For  $1 \leq i \leq r$  we have:

$$a^{(p-1)/q_i^{e_i}} = \left(g^{(p-1)/q_i^{e_i}}\right)^x = \left(g^{(p-1)/q_i^{e_i}}\right)^{x \bmod q_i^{e_i}} \bmod p$$

- We compute  $x_i = x \bmod q_i^{e_i}$  for all  $1 \leq i \leq r$  by using the previous method in the subgroup generated by  $g^{(p-1)/q_i^{e_i}}$
- Using CRT we find  $x$  from the  $x_i$ 's.
- Complexity  $\mathcal{O}(\sqrt{q} \cdot \log^k p)$ , where  $q = \max q_i$
- The hardness of computing discrete logarithms in  $\mathbb{Z}_p^*$  is determined by the size of the largest prime factor of  $p - 1$ .
  - In general we work in a subgroup of  $\mathbb{Z}_p^*$  of prime order.

# Diffie-Hellman protocol

- Enables Alice and Bob to establish a shared secret key that nobody else can compute, without having talked to each other before.
- Key generation
  - Let  $p$  a prime integer, and let  $g$  be a generator of  $\mathbb{Z}_p^*$ .  $p$  and  $g$  are public.
  - Alice generates a random  $x$  and publishes  $X = g^x \bmod p$ . She keeps  $x$  secret.
  - Bob generates a random  $y$  and publishes  $Y = g^y \bmod p$ . He keeps  $y$  secret.

# Diffie-Hellman protocol

- Key establishment
  - Alice sends  $X$  to Bob. Bob sends  $Y$  to Alice.
  - Alice computes  $K_a = Y^x \bmod p$
  - Bob computes  $K_b = X^y \bmod p$

$$K_a = Y^x = (g^y)^x = g^{xy} = (g^x)^y = X^y = K_b$$

- Alice and Bob now share the same key  $K = K_a = K_b$ 
  - Without knowing  $x$  or  $y$ , the adversary is unable to compute  $K$ .
  - Computing  $g^{xy}$  from  $g^x$  and  $g^y$  is called the *Diffie-Hellman problem*, for which no efficient algorithm is known.
  - The best known algorithm for solving the Diffie-Hellman problem is to compute the discrete logarithm of  $g^x$  or  $g^y$ .

- Key generation
  - Let  $G$  be a subgroup of  $\mathbb{Z}_p^*$  of prime order  $q$  and  $g$  a generator of  $G$ .
  - Let  $x \xleftarrow{R} \mathbb{Z}_q$ . Let  $h = g^x \bmod p$ .
  - Public-key :  $(g, h)$ . Private-key :  $x$
- Encryption of  $m \in G$  :
  - Let  $r \xleftarrow{R} \mathbb{Z}_q$
  - Output  $c = (g^r, h^r \cdot m)$
- Decryption of  $c = (c_1, c_2)$ 
  - Output  $m = c_2 / (c_1^x) \bmod p$

- To recover  $m$  from  $(g^r, h^r \cdot m)$ 
  - One must find  $h^r$  from  $(g, g^r, h = g^x)$
- Computational Diffie-Hellman problem (CDH) :
  - Given  $(g, g^a, g^b)$ , find  $g^{ab}$
  - No efficient algorithm is known.
  - Best algorithm is finding the discrete-log
- However, attacker may already have some information about the plaintext !



- Indistinguishability of encryption (IND-CPA)
  - The attacker receives  $pk$
  - The attacker outputs two messages  $m_0, m_1$
  - The attacker receives encryption of  $m_\beta$  for random bit  $\beta$ .
  - The attacker outputs a “guess”  $\beta'$  of  $\beta$
- Adversary's advantage :
  - $\text{Adv} = |\Pr[\beta' = \beta] - \frac{1}{2}|$
  - A scheme is IND-CPA secure if the advantage of any computationally bounded adversary is a negligible function of the security parameter.
  - This means that the adversary's success probability is not better than flipping a coin.

- Reductionist proof :
  - If there is an attacker who can break IND-CPA with non-negligible probability,
  - then we can use this attacker to solve DDH with non-negligible probability
- The Decision Diffie-Hellmann problem (DDH) :
  - Given  $(g, g^a, g^b, z)$  where  $z = g^{ab}$  if  $\gamma = 1$  and  $z \xleftarrow{R} G$  if  $\gamma = 0$ , where  $\gamma$  is random bit, find  $\gamma$ .
  - $\text{Adv}_{DDH} = |\Pr[\gamma' = \gamma] - \frac{1}{2}|$
  - No efficient algorithm known when  $G$  is a prime-order subgroup of  $\mathbb{Z}_p^*$ .

- We get  $(g, g^a, g^b, z)$  and must determine if  $z = g^{ab}$ 
  - We give  $pk = (g, h = g^a = g^x)$  to the adversary
  - $sk = a = x$  is unknown.
  - Adversary sends  $m_0, m_1$
  - We send  $c = (g^b = g^r, z \cdot m_\beta)$  for random bit  $\beta$
  - Adversary outputs  $\beta'$  and we output  $\gamma' = 1$  (corresponding to  $z = g^{ab}$ ) if  $\beta' = \beta$  and 0 otherwise.

- If  $\gamma = 0$ , then  $z$  is random in  $G$ 
  - Adversary gets no information about  $\beta$ , because  $m_\beta$  is perfectly masked by a random.
  - Therefore  $\Pr[\beta' = \beta | \gamma = 0] = 1/2$
  - $\Pr[\gamma' = \gamma | \gamma = 0] = 1/2$
- If  $\gamma = 1$ , then  $z = g^{ab} = g^{rx} = h^r$  where  $h = g^x$ .
  - $c$  is a legitimate El-Gamal ciphertext.
  - Therefore the attacker wins ( $\beta' = \beta$ ) with probability  $1/2 \pm \text{Adv}_A$
  - We can take wlog  $\Pr[\beta' = \beta | \gamma = 1] = 1/2 + \text{Adv}_A$
  - Therefore  $\Pr[\gamma' = \gamma | \gamma = 1] = 1/2 + \text{Adv}_A$

- We have:

- $\Pr[\gamma' = \gamma | \gamma = 0] = 1/2$
- $\Pr[\gamma' = \gamma | \gamma = 1] = 1/2 + \text{Adv}_A$

$$\begin{aligned}\Pr[\gamma' = \gamma] &= \Pr[\gamma' = \gamma | \gamma = 0] \cdot \Pr[\gamma = 0] + \\ &\quad \Pr[\gamma' = \gamma | \gamma = 1] \cdot \Pr[\gamma = 1]\end{aligned}$$

$$\Pr[\gamma' = \gamma] = \frac{1}{2} \cdot \frac{1}{2} + \left( \frac{1}{2} + \text{Adv}_A \right) \cdot \frac{1}{2}$$

$$\Pr[\gamma' = \gamma] = \frac{1}{2} + \frac{\text{Adv}_A}{2}$$

- Therefore:

$$\text{Adv}_{DDH} = \left| \Pr[\gamma' = \gamma] - \frac{1}{2} \right| = \frac{\text{Adv}_A}{2}$$

- $\text{Adv}_{DDH} = \frac{\text{Adv}_A}{2}$ 
  - From an adversary running in time  $t_A$  with advantage  $\text{Adv}_A$ , we can construct a DDH solver running in time  $t_A + \mathcal{O}(k^2)$  with advantage  $\frac{\text{Adv}_A}{2}$ .
  - where  $k$  is the security parameter.
- El-Gamal is IND-CPA under the DDH assumption
  - Conversely, if no algorithm can solve DDH in time  $t$  with advantage  $> \varepsilon$ , no adversary can break El-Gamal in time  $t - \mathcal{O}(k)$  with advantage  $> 2 \cdot \varepsilon$

# Chosen-ciphertext attack

- El-Gamal is not chosen-ciphertext secure
  - Given  $c = (g^r, h^r \cdot m)$  where  $pk = (g, h)$
  - Ask for the decryption of  $c' = (g^{r+1}, h^{r+1} \cdot m)$  and recover  $m$ .
- The Cramer-Shoup encryption scheme (1998)
  - Can be seen as extension of El-Gamal.
  - Chosen-ciphertext secure (IND-CCA) without random oracle.

# The Cramer-Shoup cryptosystem

- Key generation
  - Let  $G$  a group of prime order  $q$
  - Generate random  $g_1, g_2 \in G$  and randoms  $x_1, x_2, y_1, y_2, z \in \mathbb{Z}_q$
  - Let  $c = g_1^{x_1} g_2^{x_2}, d = g_1^{y_1} g_2^{y_2}, h = g_1^z$
  - Let  $H$  be a hash function
  - $pk = (g_1, g_2, c, d, h, H)$  and  $sk = (x_1, x_2, y_1, y_2, z)$
- Encryption of  $m \in G$ 
  - Generate a random  $r \in \mathbb{Z}_q$
  - $C = (g_1^r, g_2^r, h^r m, c^r d^{r\alpha})$
  - where  $\alpha = H(g_1^r, g_2^r, h^r m)$



# The Cramer-Shoup cryptosystem

- Decryption of  $C = (u_1, u_2, e, v)$ 
  - Compute  $\alpha = H(u_1, u_2, v)$  and test if :

$$u_1^{x_1 + y_1 \alpha} u_2^{x_2 + y_2 \alpha} = v$$

- Output “reject” if the condition does not hold.
- Otherwise, output :

$$m = e / (u_1)^z$$

- INC-CCA security
  - Cramer-Shoup is secure against adaptive chosen ciphertext attack
  - under the decisional Diffie-Hellman assumption,
  - without the random oracle model.
- Decision Diffie-Hellman problem:
  - Given  $(g, g^x, g^y, z)$  where  $z = g^{xy}$  if  $b = 0$  and  $z \leftarrow G$  if  $b = 1$ , where  $b \leftarrow \{0, 1\}$ , guess  $b$ .

# The Schnorr signature scheme

- Key generation:
  - Let  $G$  be a group of order  $q$  and let  $g$  be a generator.  
Generate a private key  $x \leftarrow \mathbb{Z}_q$
  - The public key is  $y = g^x \bmod p$
- Signature generation of  $m$ 
  - Generate a random  $k$  in  $\mathbb{Z}_q$
  - Let  $r = g^k$ ,  $e = H(m||r)$  and  $s = (k - xe) \bmod q$
  - Signature is  $(s, e)$ .
- Signature verification of  $(s, e)$ 
  - Let  $r_v = g^s y^e \bmod p$  and  $e_v = H(M||r_v)$
  - Check that  $e_v = e$ .

- Security of Schnorr signatures
  - Provably secure against existential forgery in a chosen message attack
  - in the random oracle model under the discrete-log assumption
  - using the “Forking lemma” (Pointcheval and Stern, 1996)