

# Introduction to public-key cryptography

## Part 2: applications of public-key cryptography

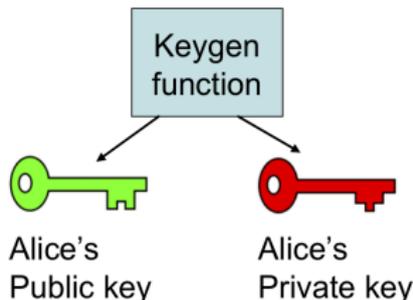
Jean-Sébastien Coron

University of Luxembourg

- Part 1: basic constructions (previous lecture)
  - History
  - Classical cryptography: block-ciphers, hash functions
  - Public-key cryptography: RSA encryption and RSA signatures, DH key exchange
- Part 2: applications of public-key cryptography (this lecture)
  - Security models
  - How to encrypt and sign securely with RSA. OAEP and PSS.
  - Public-key infrastructure. Certificates, HTTPS protocol.
  - Bitcoin and the cryptographic blockchain

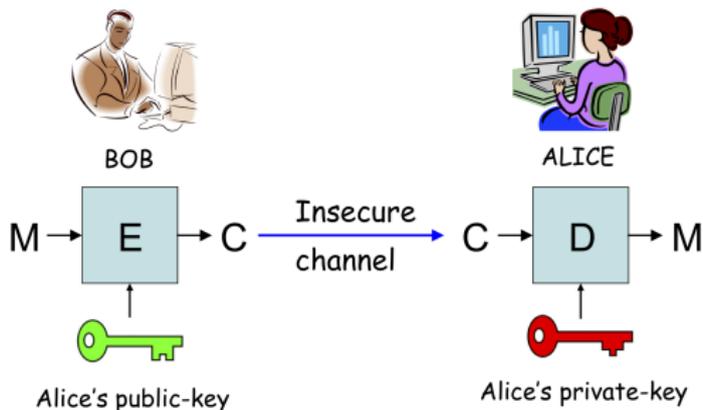
# Public-key cryptography

- Invented by Diffie and Hellman in 1976. Revolutionized the field.
- Each user now has two keys
  - A public key
  - A private key
  - Should be hard to compute the private key from the public key.
- Enables:
  - Asymmetric encryption
  - Digital signatures
  - Key exchange, identification, and many other protocols.



# Public-key encryption

- Public-key encryption (or asymmetric encryption)
  - Solves the key distribution issue

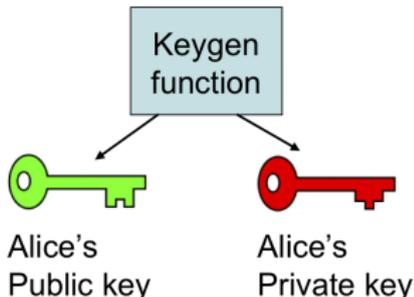


- Key generation:
  - Generate two large distinct primes  $p$  and  $q$  of same bit-size  $k/2$ , where  $k$  is a parameter.
  - Compute  $n = p \cdot q$  and  $\phi = (p - 1)(q - 1)$ .
  - Select a random integer  $e$  such that  $\gcd(e, \phi) = 1$
  - Compute the unique integer  $d$  such that

$$e \cdot d \equiv 1 \pmod{\phi}$$

using the extended Euclidean algorithm.

- The public key is  $(n, e)$ .
- The private key is  $d$ .



- Encryption with public-key  $(n, e)$ 
  - Given a message  $m \in [0, n - 1]$  and the recipient's public-key  $(n, e)$ , compute the ciphertext:

$$c = m^e \bmod n$$

- Decryption with private-key  $d$ 
  - Given a ciphertext  $c$ , to recover  $m$ , compute:

$$m = c^d \bmod n$$

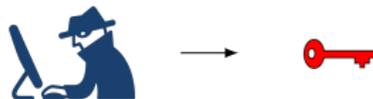
- Security is based on the hardness of factorization
  - Given  $n = p \cdot q$ , no known efficient algorithm to recover the primes  $p$  and  $q$ .
  - Public modulus  $n$  must be large enough: at least 1024 bits. 2048 bits is better.

# Security models

- To be rigorous when speaking about security, one must specify: the attacker's goal and the attacker's power.

- The attacker's goal

- Does he need to recover the private key ?



- or only decrypt a particular ciphertext (or less) ?

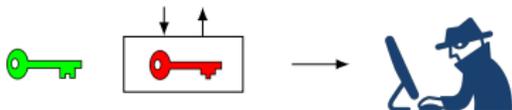


- The attacker's power

- Does he get only the user's public-key ?

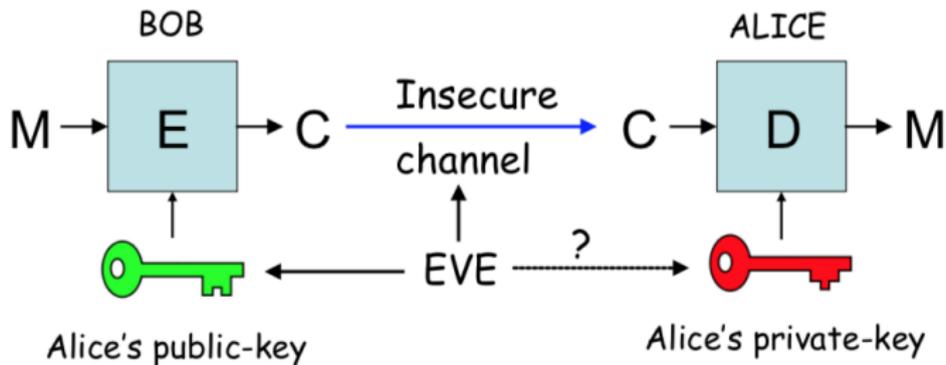


- or more ?



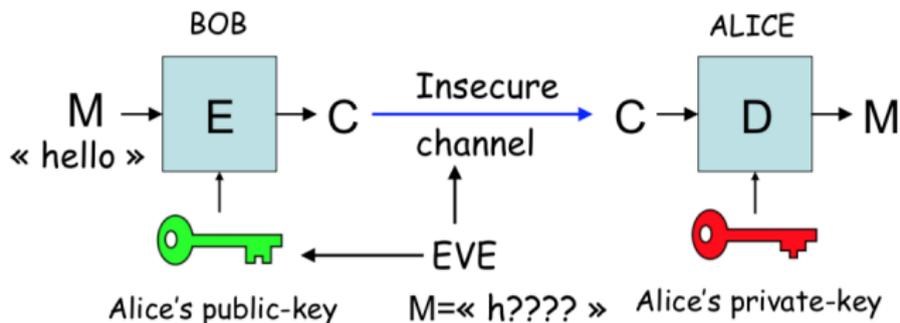
# Attacker's goal

- One may think that the adversary's goal is always to recover the private key.
  - complete break
  - may be too ambitious in practice



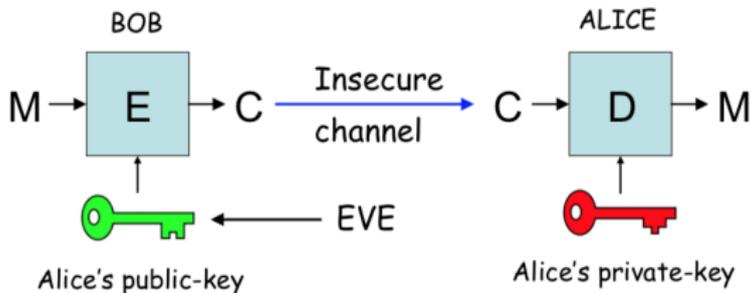
# Attacker's goal

- More modest goal: being able to decrypt one ciphertext.
  - or recover some information about a plaintext (for example, the first character)



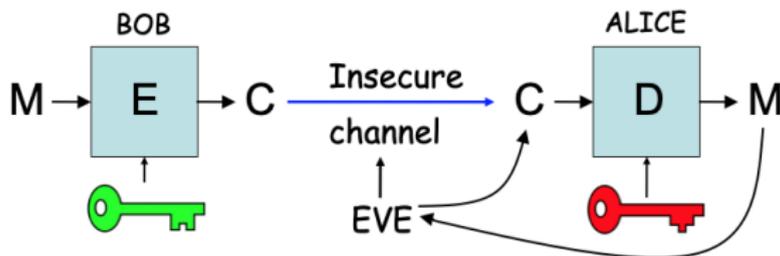
# Attack model

- Specify the power of the attacker
- Public-key only attack: the attacker gets only the public-key
  - Called chosen plaintext attack (CPA) because the adversary can encrypt any plaintext of his choice.
  - Weakest adversary



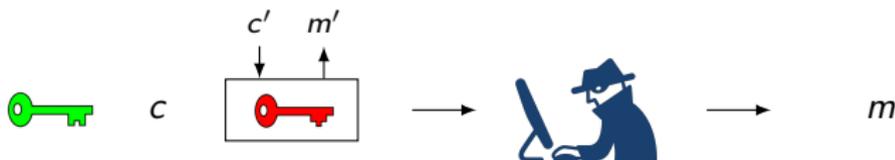
# Chosen ciphertext attack (CCA)

- Most powerful attack
- The attacker can obtain decryption of messages of his choice
- May be realistic in practice
  - attacker gets access to a decryption machine
  - encryption algorithm used in a more complex protocol in which users can obtain decryption of chosen ciphertexts.



# Chosen ciphertext attack against textbook RSA

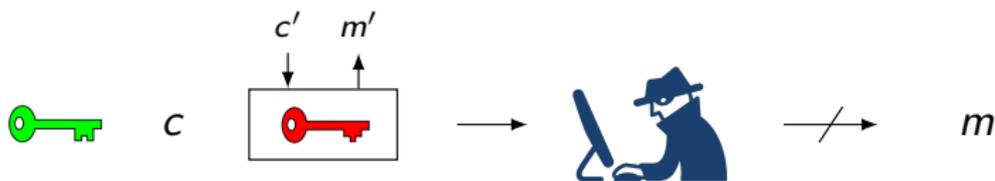
- Chosen-ciphertext attack:
  - Given ciphertext  $c$  to be decrypted
  - Generate a random  $r$
  - Ask for the decryption of the random looking ciphertext  $c' = c \cdot r^e \pmod{n}$
  - One gets  $m' = (c')^d = c^d \cdot (r^e)^d = c^d \cdot r = m \cdot r \pmod{n}$
  - This enables to compute  $m = m'/r \pmod{n}$



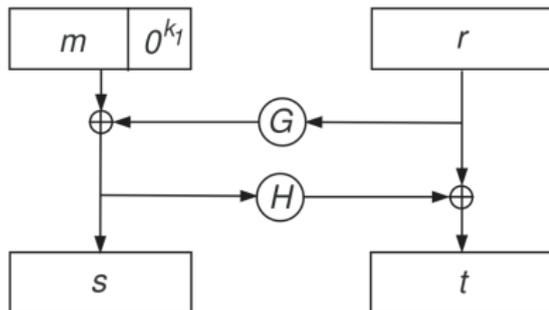
- Conclusion: do not use textbook RSA encryption !

# Strongest security notion for public-key encryption

- Indistinguishability under adaptive chosen ciphertext attack (IND-CCA2)
  - Formalized in 1991 by Rackoff et Simon
  - A ciphertext should give no information about the corresponding plaintext, even under an adaptive chosen-ciphertext attack.
  - Has become standard security notion for encryption.



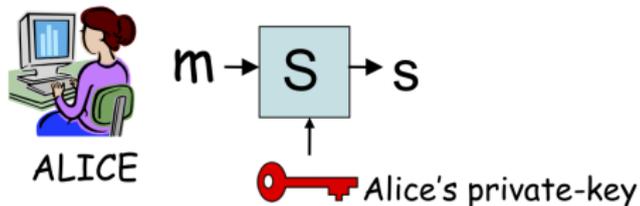
- OAEP (Bellare and Rogaway, E'94)
  - IND-CCA2, assuming that RSA is hard to invert.
  - PKCS #1 v2.1



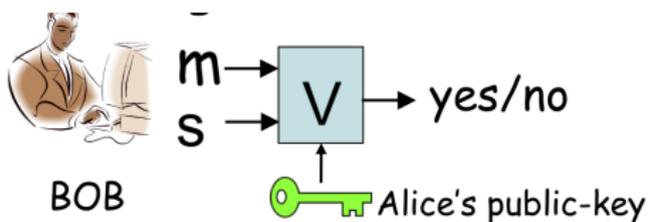
$$c = (s||t)^e \bmod N$$

# Digital signatures

- A digital signature  $\sigma$  is a bit string that depends on the message  $m$  and the user's public-key  $pk$ 
  - Only Alice can sign a message  $m$  using her private-key  $sk$



- Anybody can verify Alice's signature of the message  $m$  given her public-key  $pk$



# The RSA signature scheme

- Key generation :
  - Public modulus:  $N = p \cdot q$  where  $p$  and  $q$  are large primes.
  - Public exponent :  $e$
  - Private exponent:  $d$ , such that  $d \cdot e = 1 \pmod{\phi(N)}$
- To sign a message  $m$ , the signer computes :
  - $s = m^d \pmod N$
  - Only the signer can sign the message.
- To verify the signature, one checks that:
  - $m = s^e \pmod N$
  - Anybody can verify the signature

# Attacks against textbook RSA signatures

- Given  $\sigma_1 = (m_1)^d \pmod N$  and  $\sigma_2 = (m_2)^d \pmod N$ :
  - one can compute the signature of  $m_1 \cdot m_2$  without knowing  $d$ :

$$\sigma = (m_1 \cdot m_2)^d = (m_1)^d \cdot (m_2)^d = \sigma_1 \cdot \sigma_2 \pmod N$$

- One cannot use plain RSA signature
  - Hash-and-sign paradigm: the message is first hashed

$$\begin{aligned} m &\longrightarrow H(m) \longrightarrow 1001 \dots 0101 \| H(m) \\ &\qquad\qquad\qquad \downarrow \\ \sigma &= (1001 \dots 0101 \| H(m))^d \pmod N \end{aligned}$$

# Attack scenario for signature schemes

- We must specify the adversary's goal and the adversary's power.

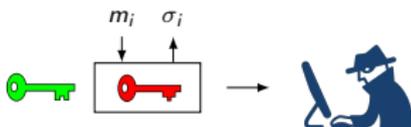
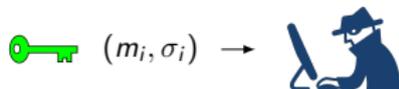
- Adversary's goal

- Controlled forgery: the adversary can produce the signature of any message
- Existential forgery: the adversary can produce the signature of a (possibly meaningless) message



- Adversary's power

- Known message attack: the adversary obtains a set of pairs message/signature
- Chosen message attack: the adversary can obtain the signature of any message of his choice, adaptively.



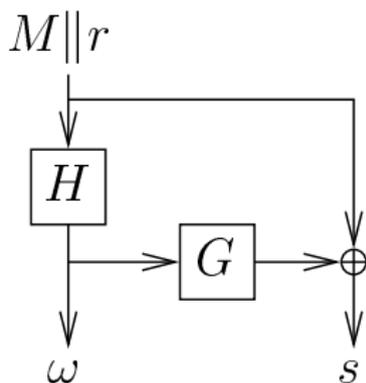
# Strongest security notion for signature scheme

- Combines weakest goal with strongest adversary
- Existential unforgeability under an adaptive chosen message attack
  - Defined by Goldwasser, Micali and Rivest in 1988
  - It must be infeasible for an attacker to forge the signature of a message, even if he can obtain signatures of messages of his choice.



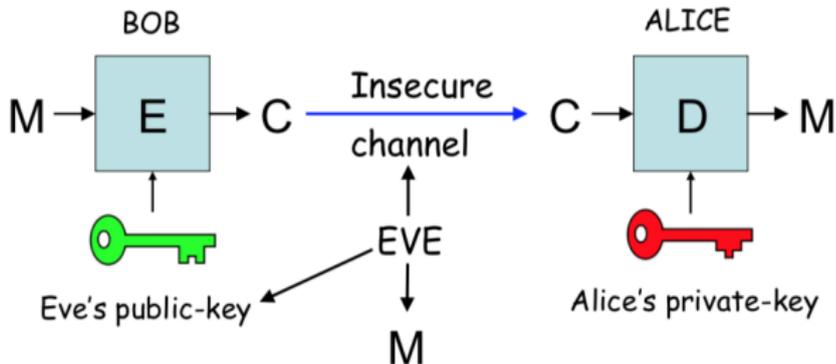
# The PSS signature scheme

- PSS (Bellare and Rogaway, Eurocrypt'96)
  - IEEE P1363a and PKCS#1 v2.1.
  - 2 variants: PSS and PSS-R (message recovery)
  - Provably secure against chosen-message attacks, in the random oracle model.
  - PSS-R:  $\mu(M, r) = \omega || s$ ,  $\sigma = \mu(M, r)^d \bmod N$



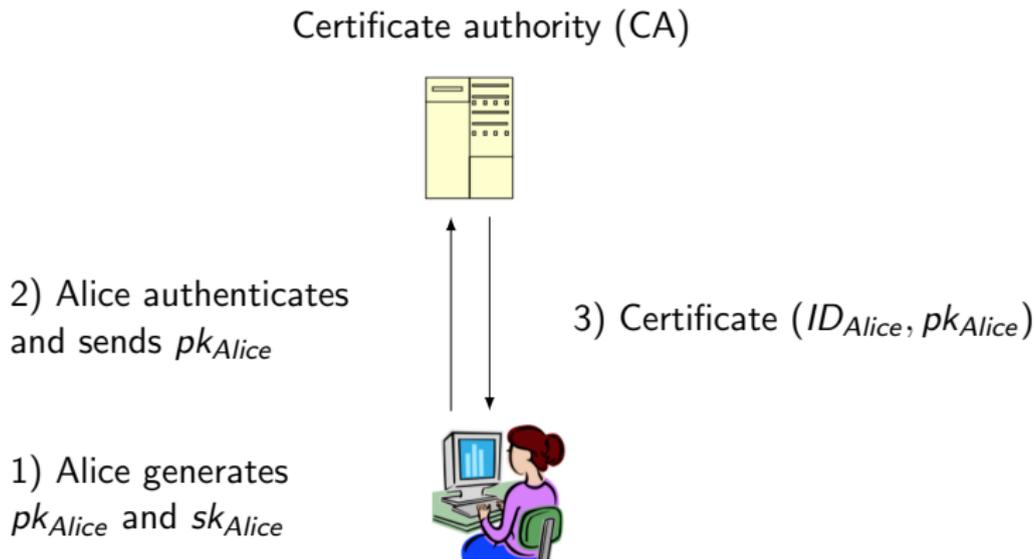
# Public-key infrastructure

- Public-keys need to be authenticated
  - Bob needs to be sure that the public-key belongs to Alice.
  - Otherwise, impersonation attack



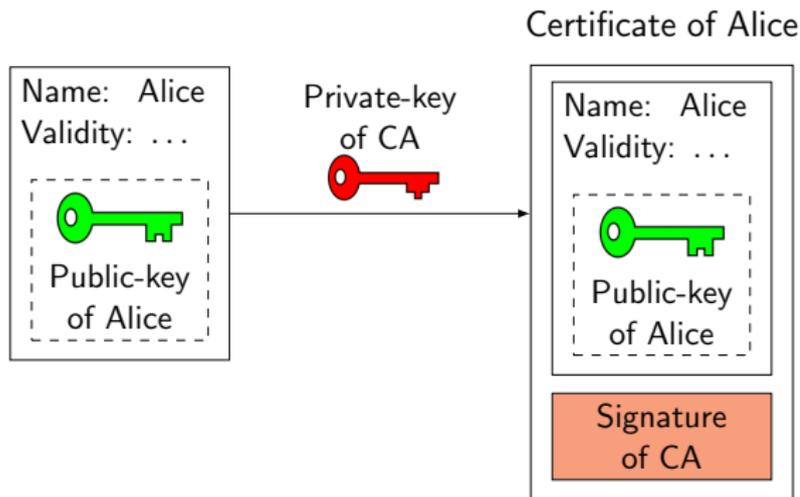
# Public-key Infrastructure (PKI)

- A central authority binds public-keys to identities.
  - Public-key is stored in a certificate provided by the central authority
  - Used to prevent impersonation attack

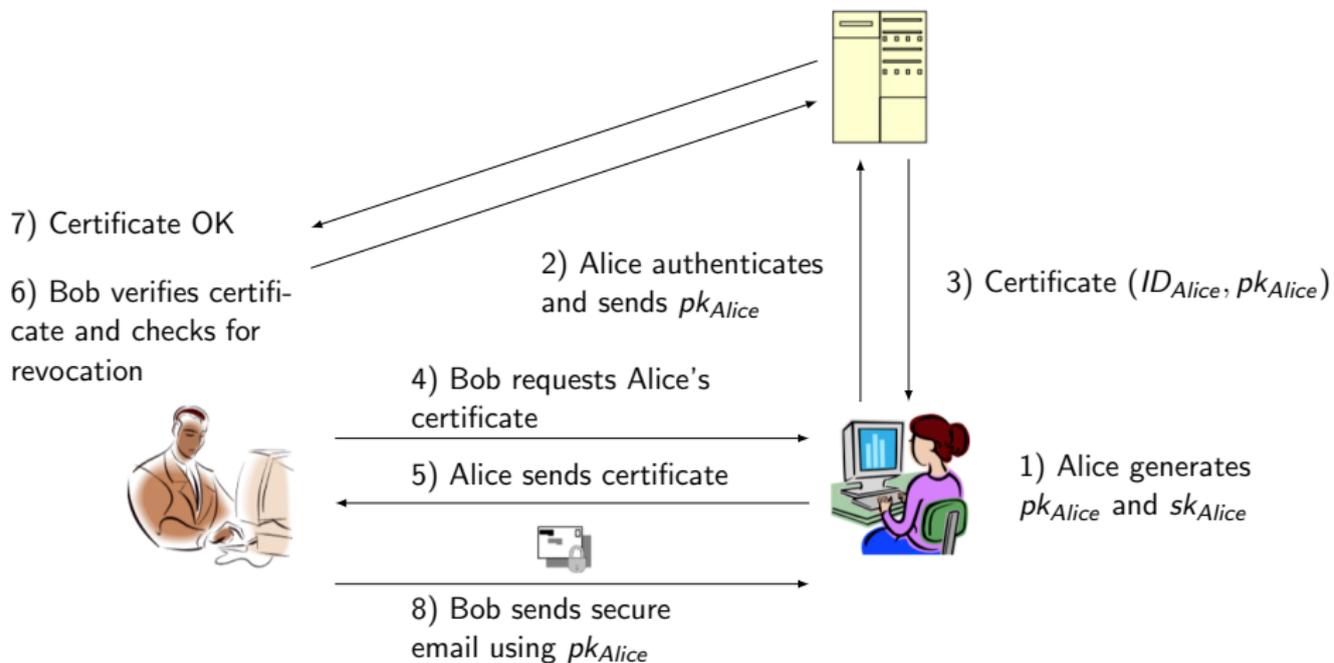


# Public-key certificate

- The signature of the certificate authority (CA) binds together a public-key with an identity in the certificate.
  - Proves ownership of a public-key
  - Bob can be sure that the public-key belongs to Alice by checking the signature using the CA public-key.
  - The CA is trusted by all participants.
  - Most common certificate standard: X.509

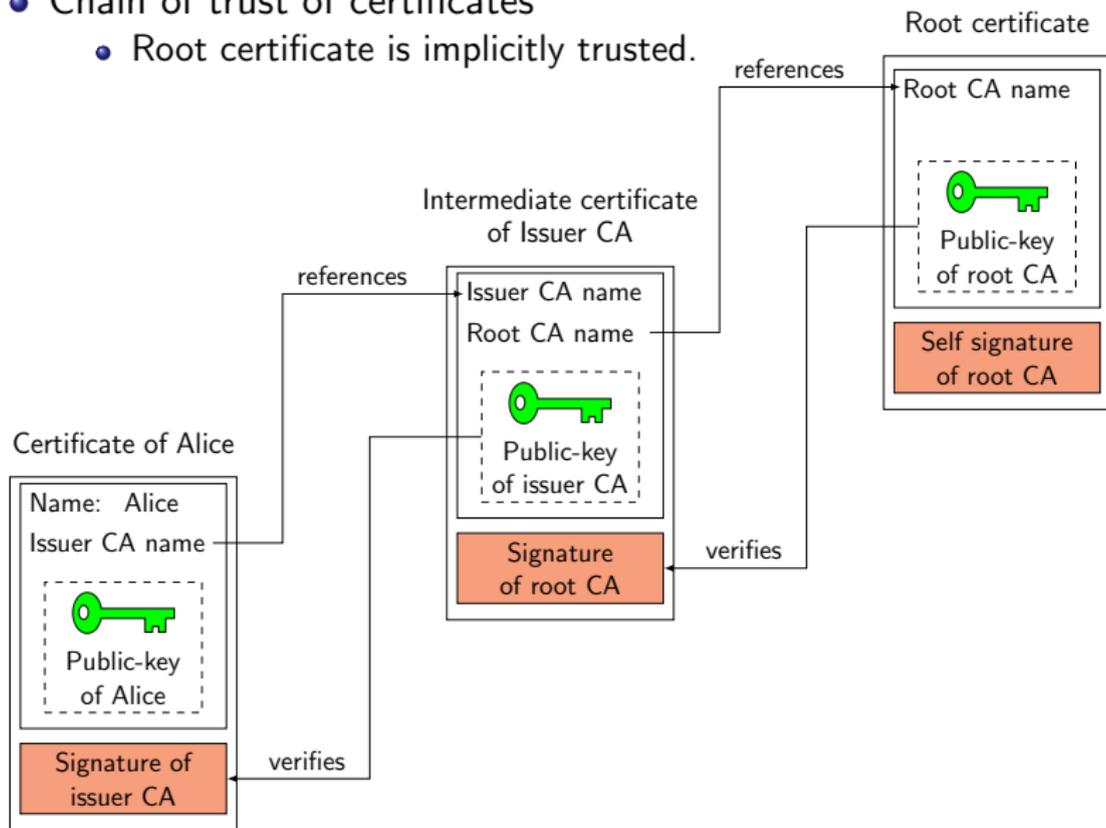


# PKI encryption



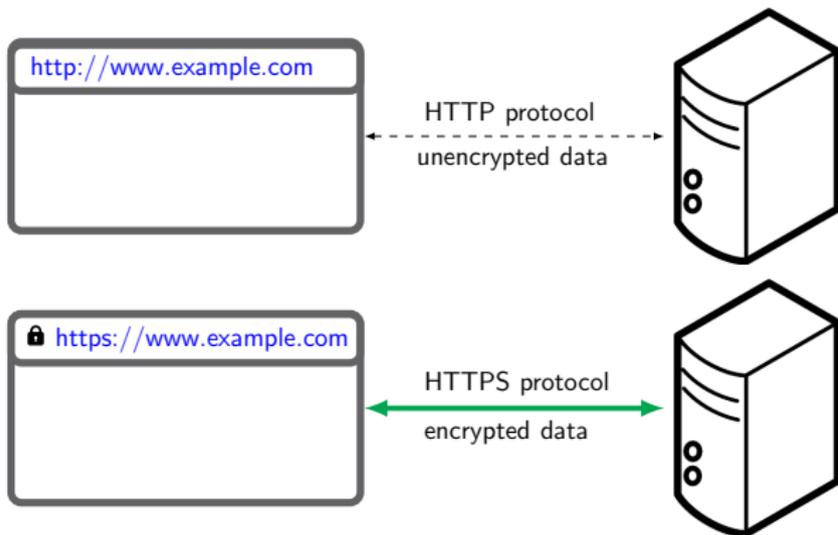
# Hierarchy of certificates

- Chain of trust of certificates
  - Root certificate is implicitly trusted.



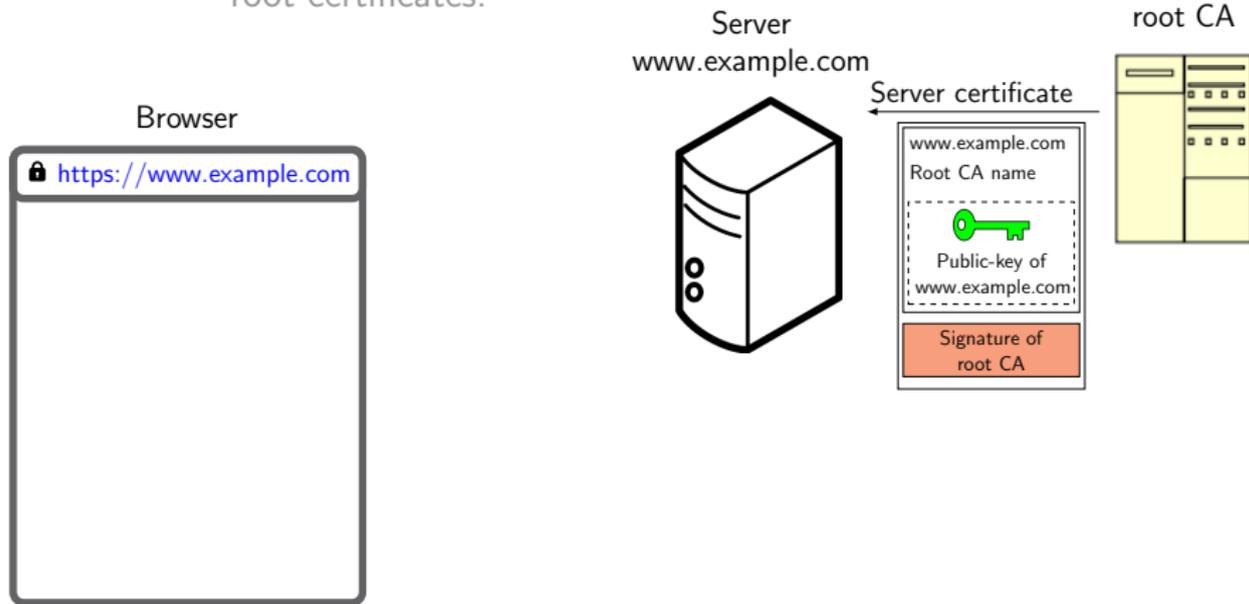
# The HTTPS protocol

- Hypertext Transfer Protocol Secure (HTTPS) is a protocol for securely browsing the web.
  - Communication is encrypted using Transport Layer Security (TLS); formerly, Secure Sockets Layer (SSL).
  - Validates the authenticity of an HTTPS web server, and ensures confidentiality and integrity of communications.



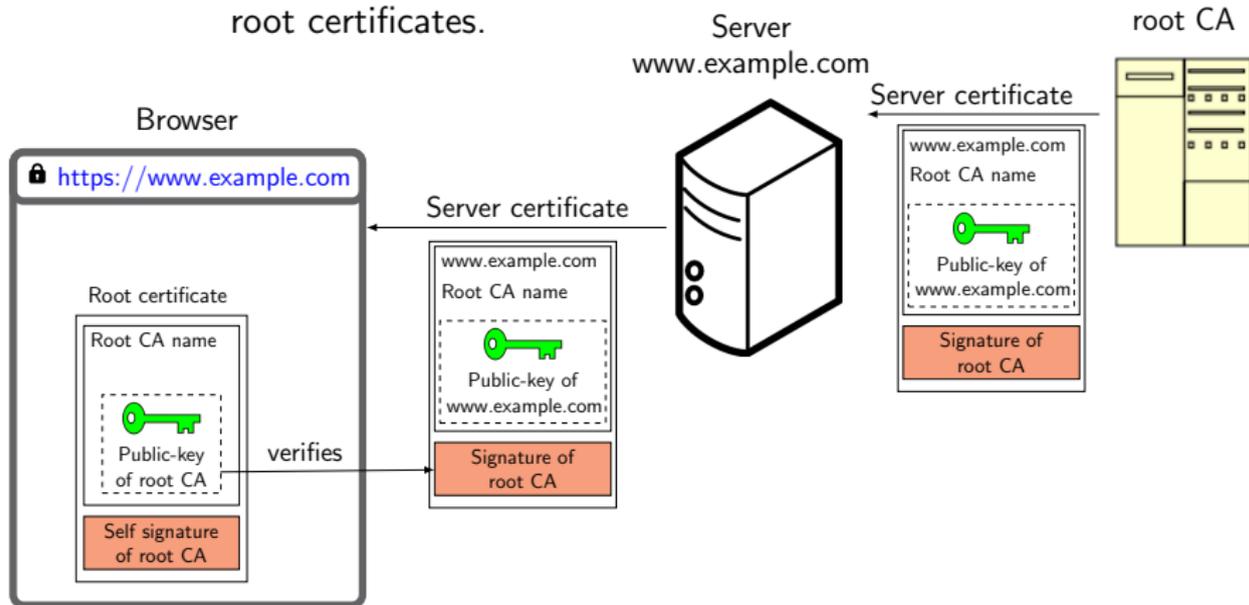
# Server authentication in HTTPS

- CA issues a certificate to the server to authenticate the server's public-key
  - The server expects the CA's certificate to be contained in most clients web browser.
  - One needs to trust the browser's publisher to include correct root certificates.



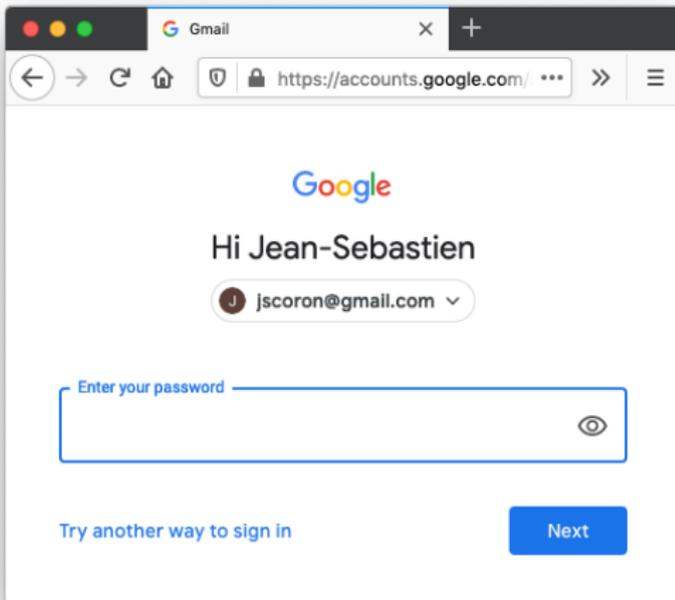
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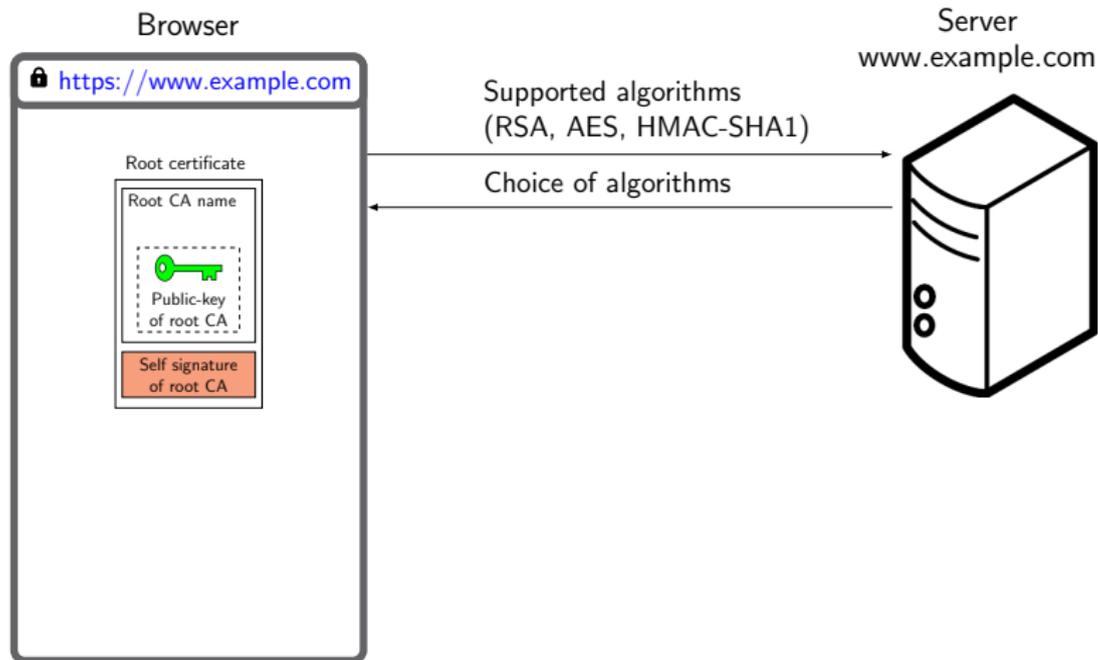
# Client authentication in HTTPS

- Generally, only the server is authenticated
  - Mutual authentication requires a client certificate.
  - Most services use passwords to authenticate users, instead of client certificates.



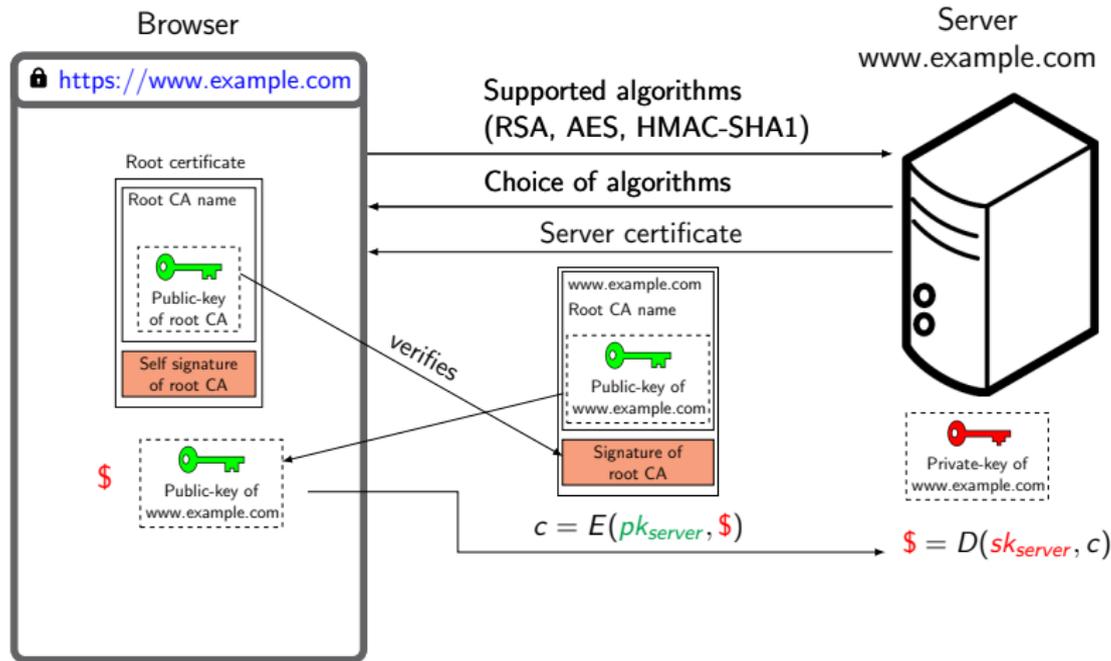
# The TLS protocol

- Three steps
  - Negotiation for algorithms used.
  - Certificate verification and PK encryption for session key.
  - Symmetric encryption for traffic encryption.



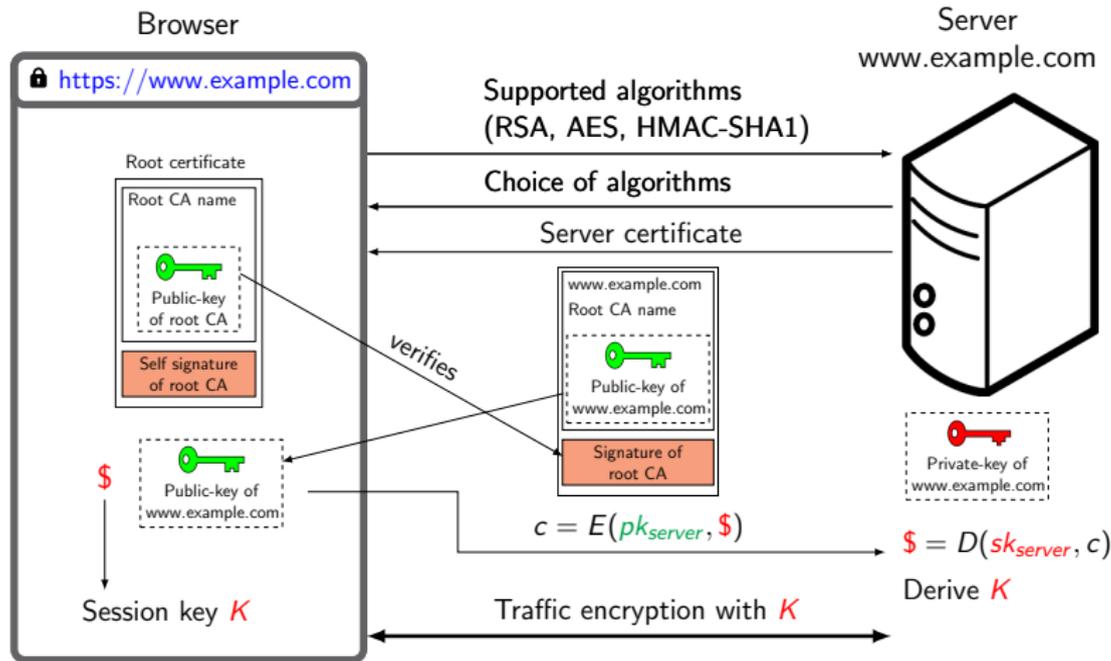
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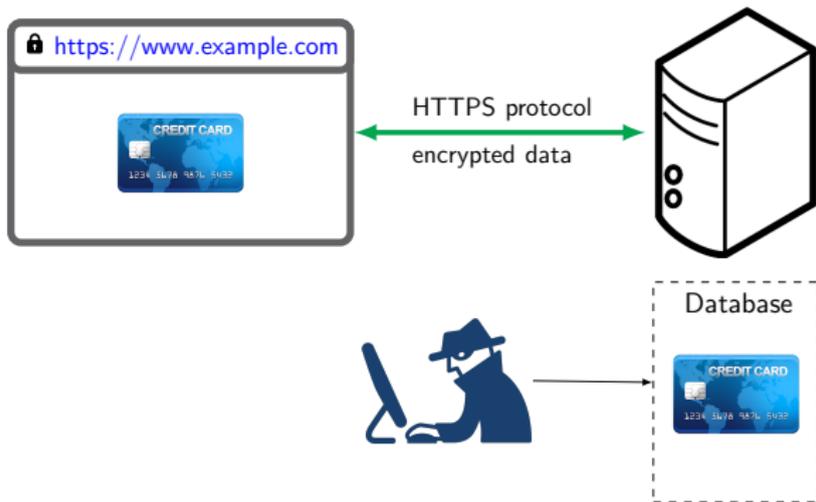
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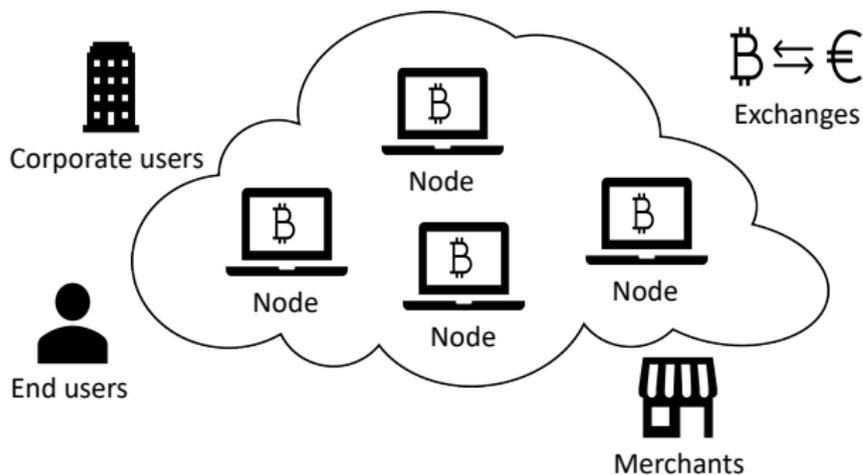
# Credit card via HTTPS

- HTTPS only protects the credit card number during transit between the user's computer and the server
  - Does not protect against an attack on the server
- Attack on the server usually easier than interception in transit
  - Credit card number often saved in a database in merchant site
  - Attacks generally concentrate on the server and database



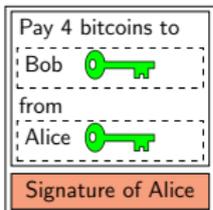
# Bitcoin

- Decentralized payment system, invented by Satoshi Nakamoto in 2008.
  - “Bitcoin: a peer-to-peer electronic cash system”
- Network of thousands of computers.
  - No trusted authority. Pseudonymous.
  - Permissionless: anybody can run a Bitcoin node.



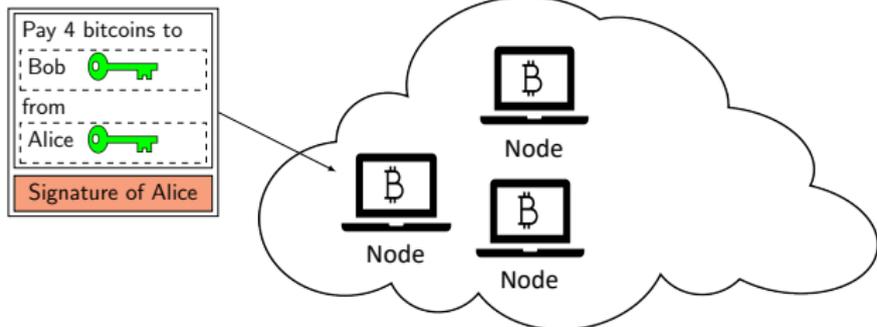
# Payment of Bitcoin (simplified)

- Assume that Alice wants to transfer 4 bitcoins to Bob
  - Alice prepares the transaction
    - The amount to transfer (4 bitcoins), the address of the recipient, her digital signature
  - Alice sends the transaction to the network
    - The network verifies the transaction: Alice has 4 bitcoins, signature is valid.
  - Transaction is included in the blockchain
    - Alice's transaction is appended to the transaction history, creating a new *block*.



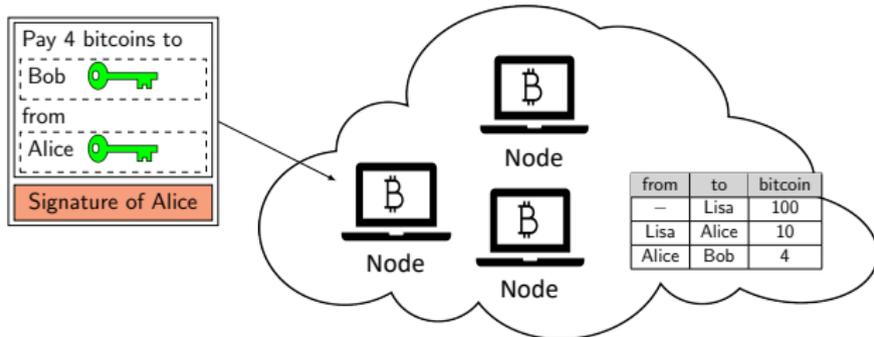
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# The Bitcoin ledger: simplified model

from	to	bitcoin
—	Lisa	100
Lisa	Alice	10
Alice	Bob	4

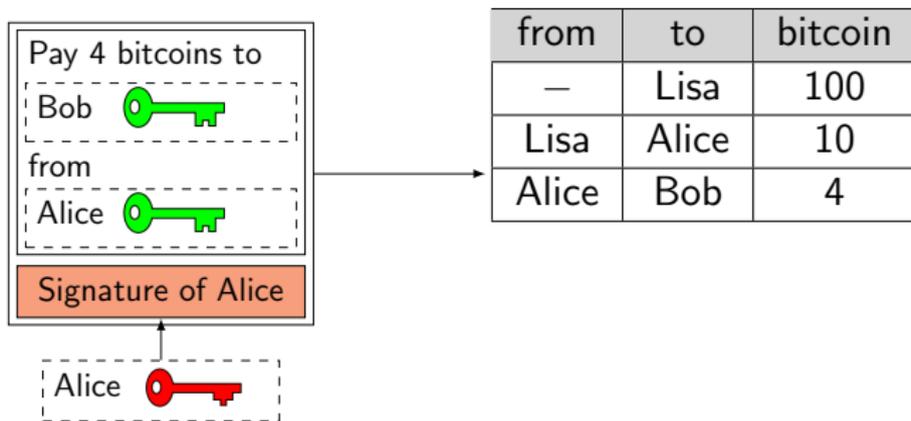
- New transactions are appended at the end of the spreadsheet
- Balance of Alice: sum of “to” minus sum of “from”
  - balance of Alice: 6 bitcoins
  - Alice can transfer 1 bitcoin to Charlie
  - new balance is 5 bitcoins

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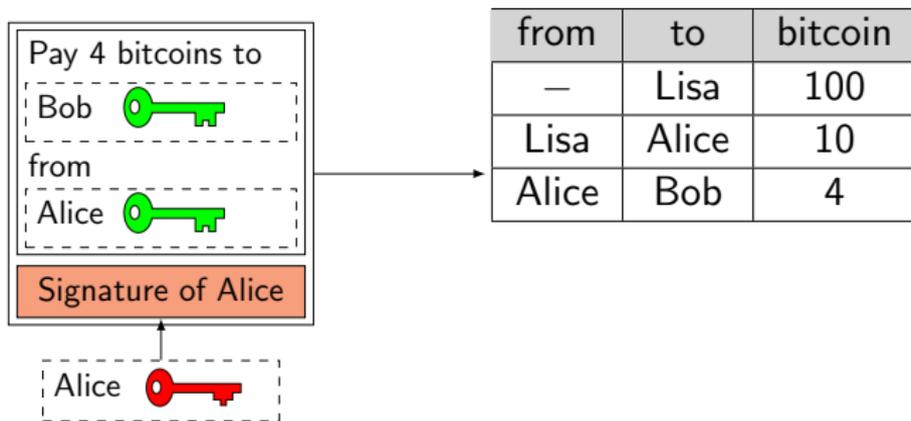
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# Certifying transactions with signatures



- Alice signs the transaction to pay 4 bitcoins to Bob
  - Bob is identified by his public-key
  - Anybody can verify the transaction using the public-key of Alice.
- If Alice loses her private-key, she cannot spend her bitcoins.

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# Pseudonymous payment

- Names are replaced by public-keys
  - Payments are made via public-keys instead of names.

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- One replaces the public-keys by their hash to save space: the *public-key hash* (PKH).
- One can use a unique address for each payment to improve privacy.

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from	to	bitcoin
—	45ab...1c32	100
45ab...1c32	8c24...fe5a	10
8c24...fe5a	7a53...b3ac	4
8c24...fe5a	3c6e...02a3	1

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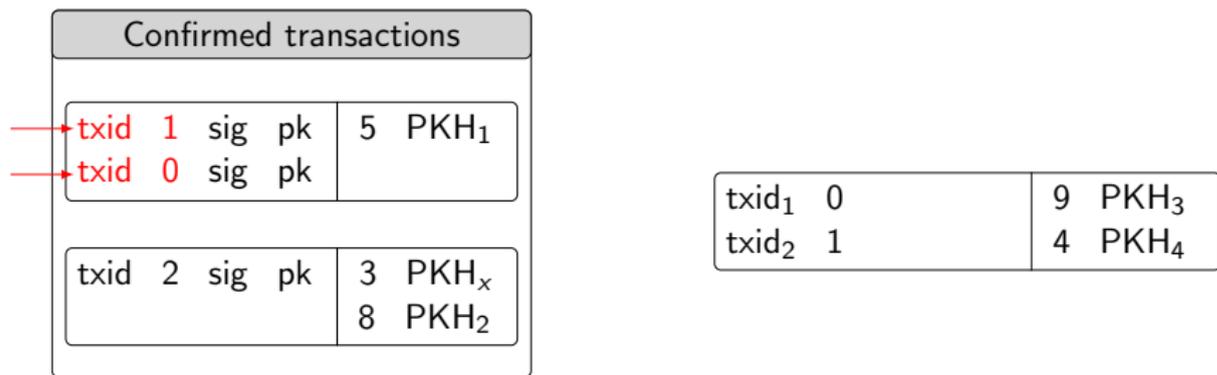
# Preparing a Bitcoin transaction

Confirmed transactions				
txid	1	sig	pk	5 PKH <sub>1</sub>
txid	0	sig	pk	
txid	2	sig	pk	3 PKH <sub>x</sub>
				8 PKH <sub>2</sub>

txid <sub>1</sub>	0	9	PKH <sub>3</sub>
txid <sub>2</sub>	1	4	PKH <sub>4</sub>

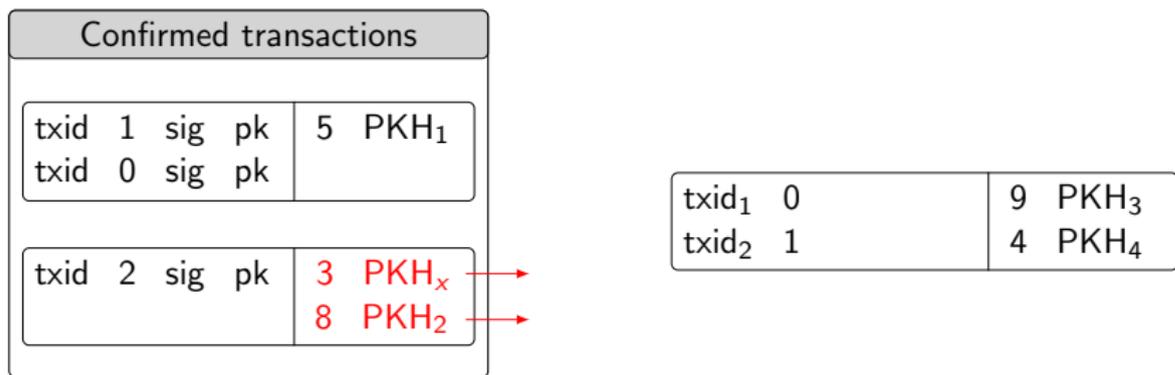
- A transaction can have multiple inputs
  - to spend bitcoins from previous transactions
  - reference txid and output index.
- A transaction can have multiple outputs
  - number of bitcoins and output PKH.

# Preparing a Bitcoin transaction



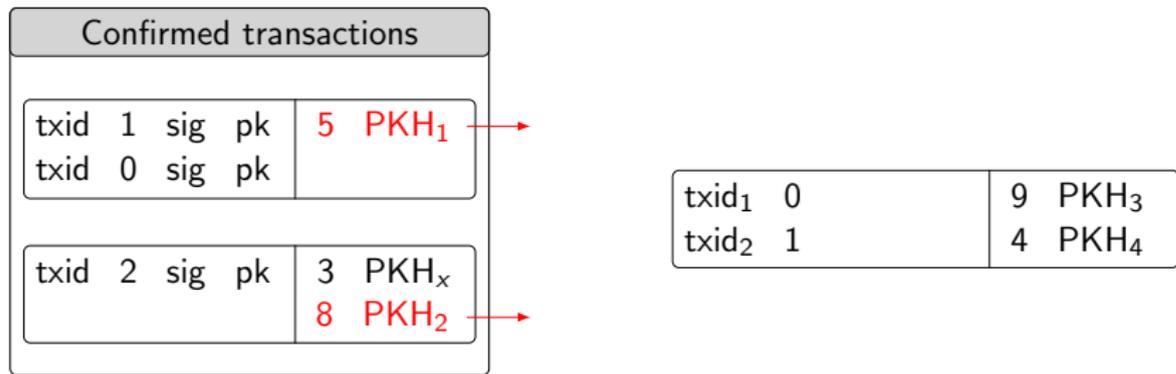
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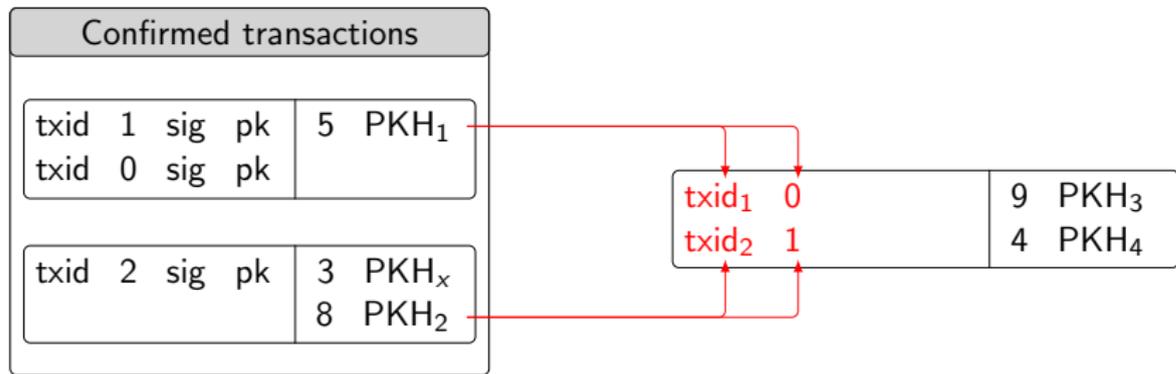
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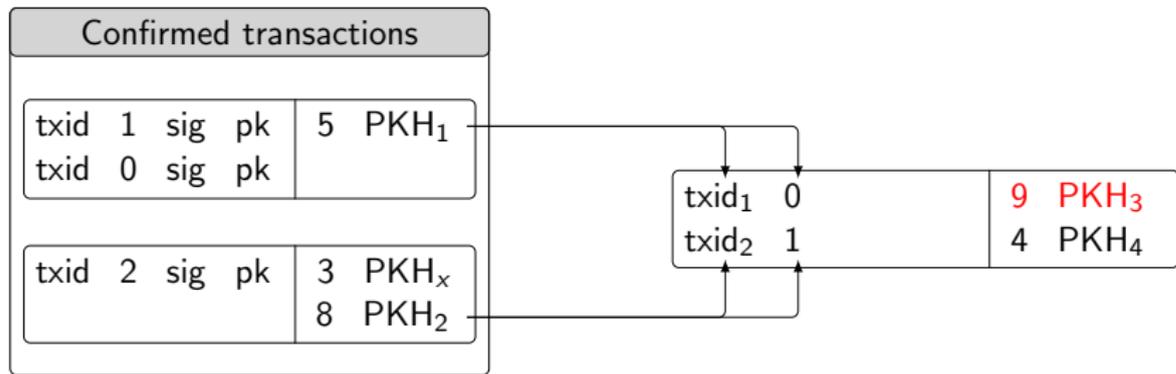
- Unspent transaction outputs (UTXOs)
  - coins received by Alice that she can spend ( $5 + 8 = 13$  B)
  - by referencing the transaction (txid) and the output index (idx) in the transaction.
- Alice pays 9 B to Bob's address PKH<sub>3</sub> (output index 0)
  - and 3 B to herself (change) in a fresh address PKH<sub>4</sub>.

# Preparing a Bitcoin transaction



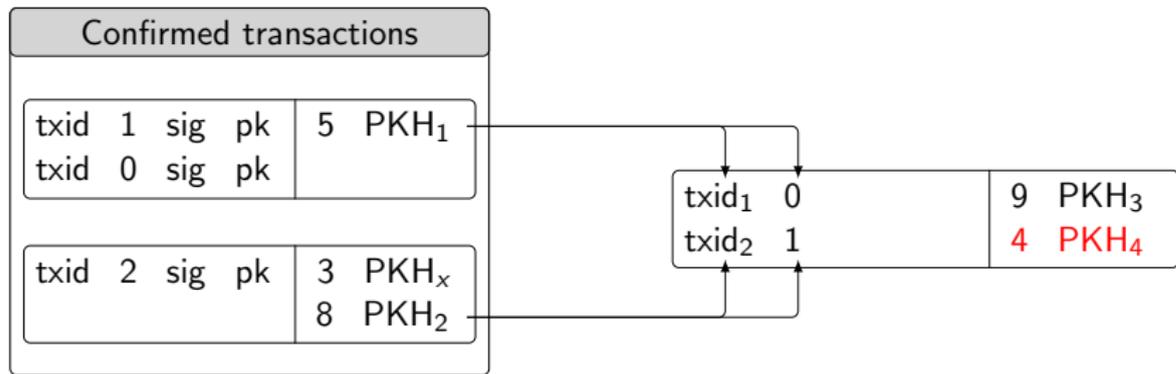
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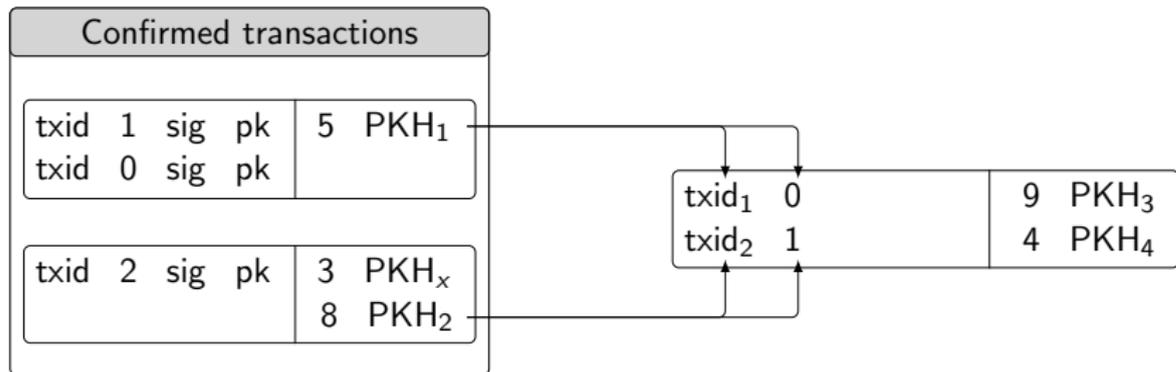
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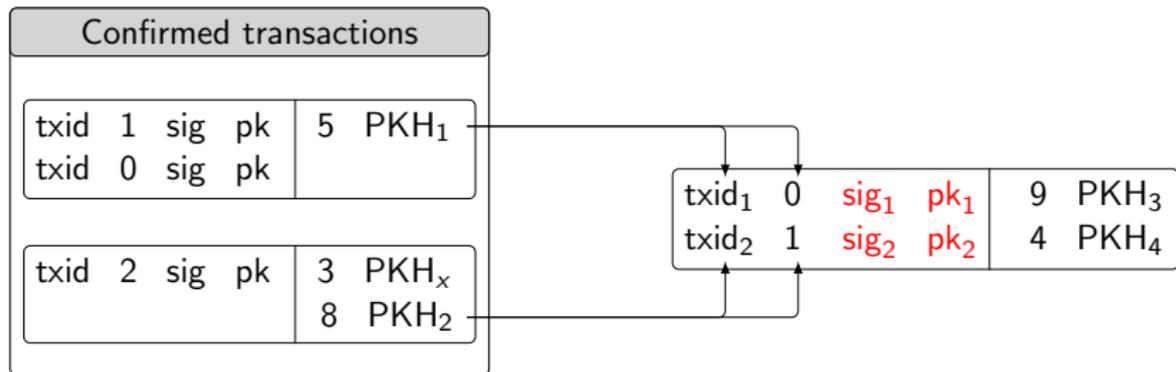
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# Signing a transaction



- Alice knows the private-keys corresponding to the addresses PKH<sub>1</sub> and PKH<sub>2</sub>
  - She can “unlock” the two UTXOs by signing the transaction.
  - She inserts the public-keys  $pk_1$  and  $pk_2$  so that people can verify.
  - Each signature commits the entire transaction.
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# Account-based vs value-based system

- Account-based system

from	to	bitcoin
PKH <sub>y</sub>	PKH <sub>1</sub>	5
PKH <sub>z</sub>	PKH <sub>x</sub>	3
PKH <sub>z</sub>	PKH <sub>2</sub>	8

- Each PKH is an account
- One must keep the balance of each account

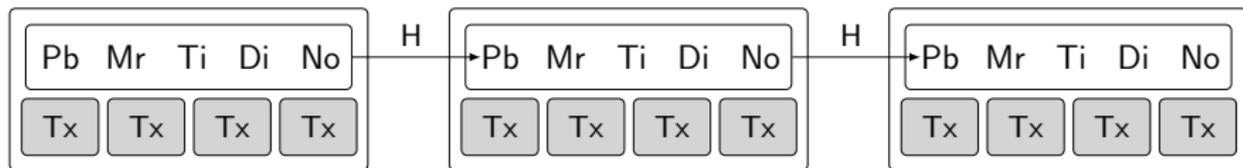
- Value-based system (Bitcoin)

txid	idx	output
txid <sub>1</sub>	0	5 PKH <sub>1</sub>
txid <sub>2</sub>	0	3 PKH <sub>x</sub>
txid <sub>2</sub>	1	8 PKH <sub>2</sub>

- Each transaction output is a “coin” that can be spent only once.
- One must keep track of the UTXO set

# The blockchain

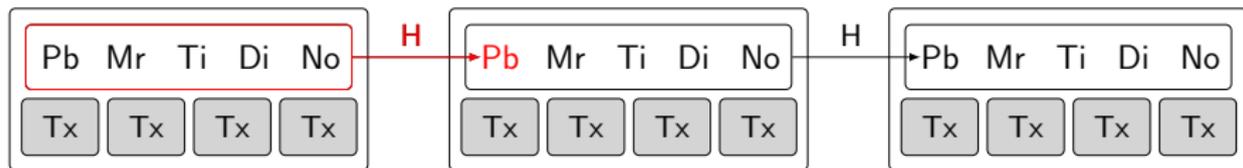
- The blockchain is a sequence of blocks of transactions
  - connected through cryptographic hashes



- The block header contains
  - the hash of the previous block header (`prev_block`)
  - the combined hash of the transactions (`merkle_root`)
  - a timestamp, the target difficulty, and the nonce.
- Security of the blockchain
  - Given the hash in the last block header, one cannot modify any previous block
  - one cannot modify any transaction in a previous block

# The blockchain

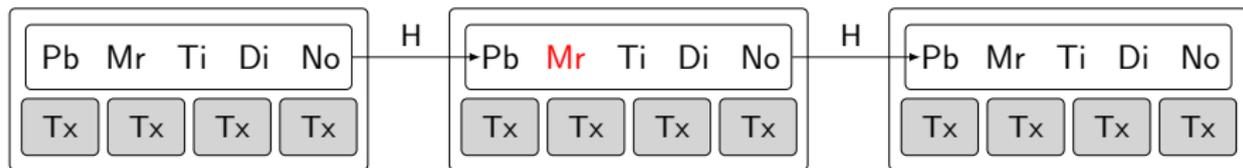
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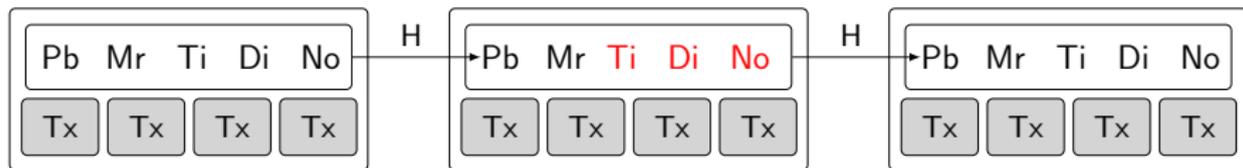
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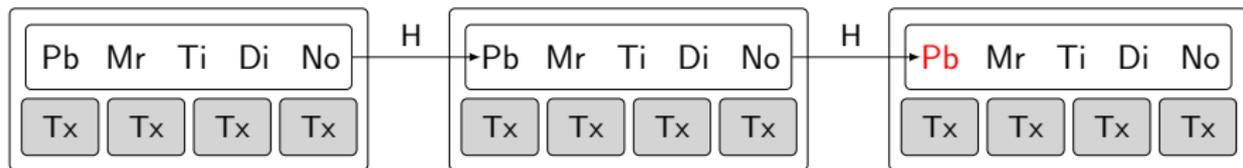
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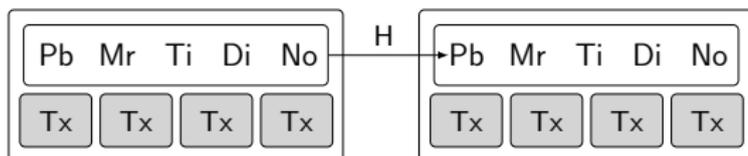
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# Proof of work

- Miners compete to create the next block
  - Proof of work: requires to compute a huge number of cryptographic hashes
  - Miners are rewarded by the block subsidy and transaction fees.



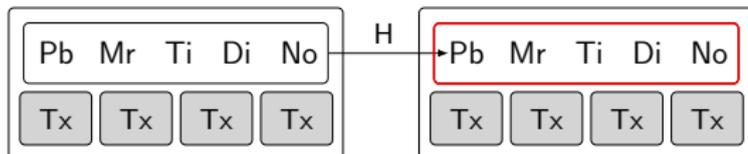
- Proof of work
  - The hash of the block header must be below the target

```
block_id: 000000000000000000000000094002a8b505cd2509bcbfe9f5da0a3d7ccd209887c134
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- by adjusting the 32-bit nonce.
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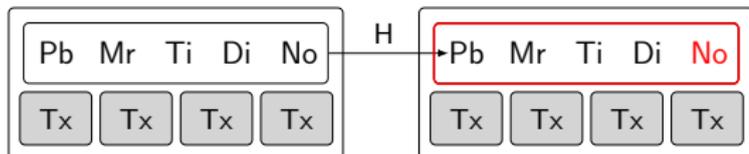
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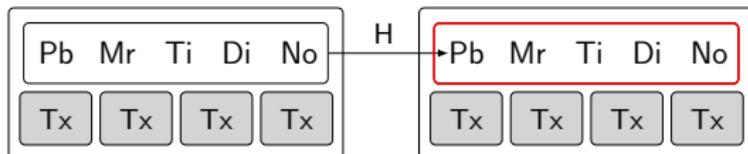
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# Preventing double spending

- Double spending

- Alice prepares a transaction of 5  $\text{B}$  to Bob in exchange of his car

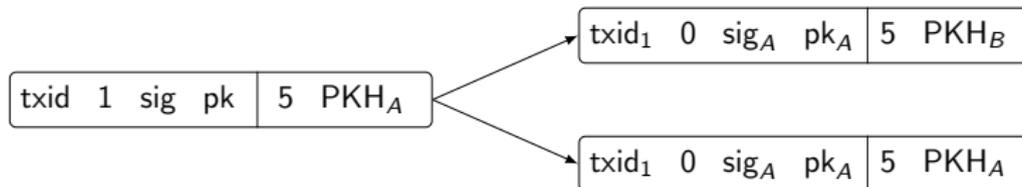


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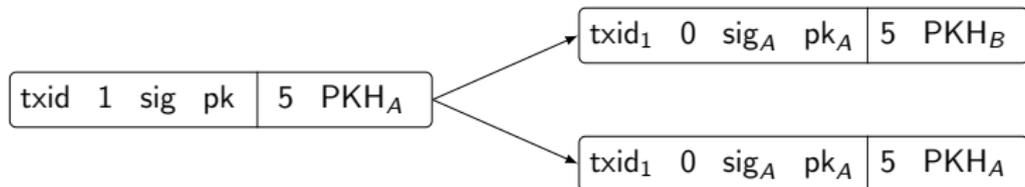


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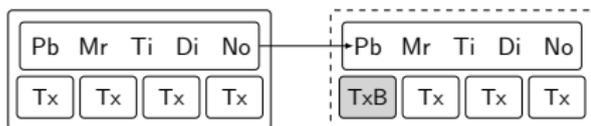
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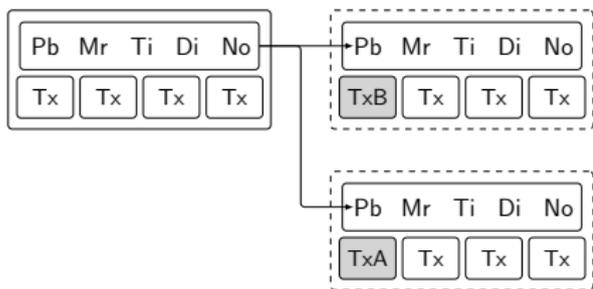
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- Double spending

- Alice sends the payment of 5 ₿ to Bob (Tx<sub>B</sub>) to all miners.
- She also secretly mines a block with the double-spend transaction (Tx<sub>A</sub>)
- The payment to Bob is now included in the next block. Bob gives his car to Alice.
- Alice finds the proof of work with the double-spend transaction
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- The miners start mining on the longest chain.
- Alice can keep her 5 ₿.

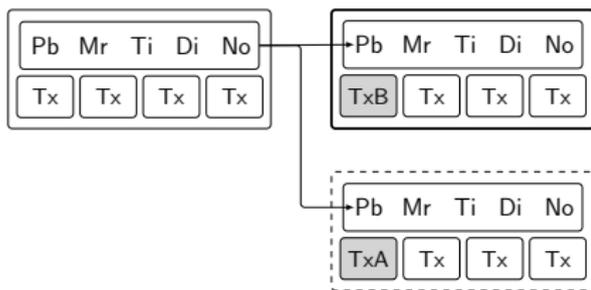
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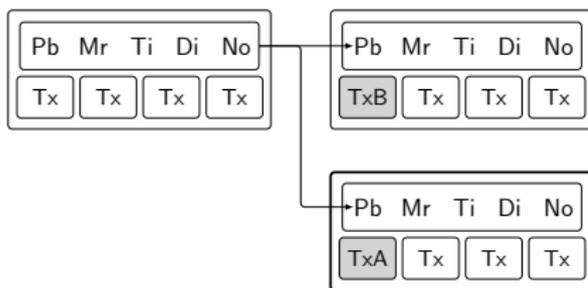
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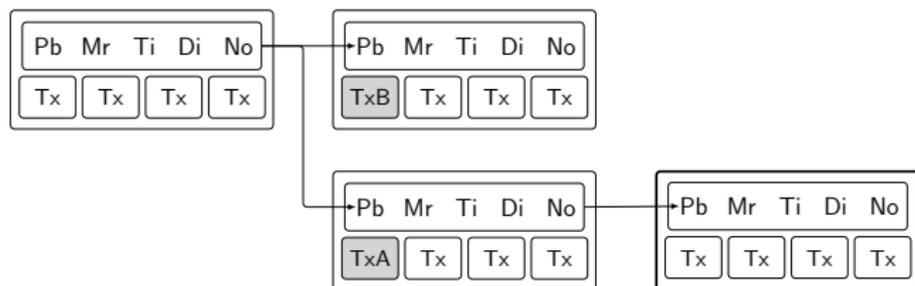
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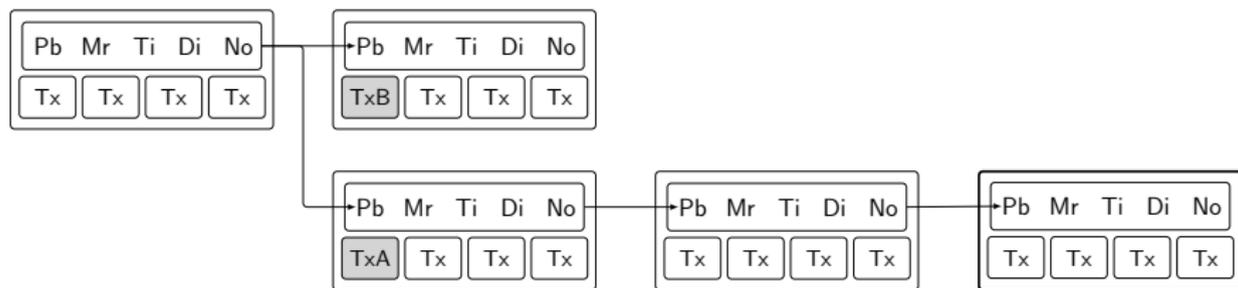
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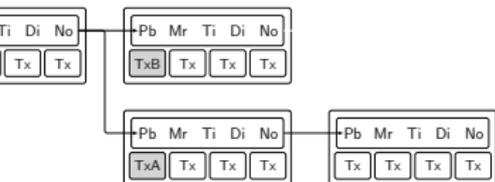
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- To prevent double-spend attacks, the recipient should wait for more confirmations
  - For example, at least 6 confirmations: 5 blocks have been mined after the block with TxB
  - If the hash-rate of Alice is a small fraction of the total hash-rate, the probability of a double-spend becomes negligible.

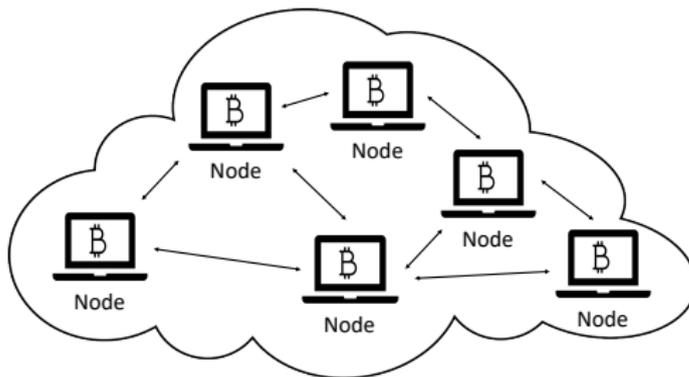
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# Conclusion

- Bitcoin is a decentralized payment protocol
  - Transactions and blocks are relayed through a peer-to-peer network
  - No central source of authority needed



- Other concepts in Bitcoin
  - Difficulty adjustment: a block mined every 10 mins.
  - Payment script: more flexibility.
  - Lightweight wallet: fast verification using Merkle tree.