

Introduction to Cryptography

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Outline

- History
- Public-key cryptography
 - RSA encryption, signatures, DH key exch.
- Security models and constructions
 - Public-key encryption and signatures
- Public-key infrastructures
 - Certificates, PGP, SSL

Mono-alphabetic Cipher

- Each letter is replaced with another letter, according to a fixed substitution

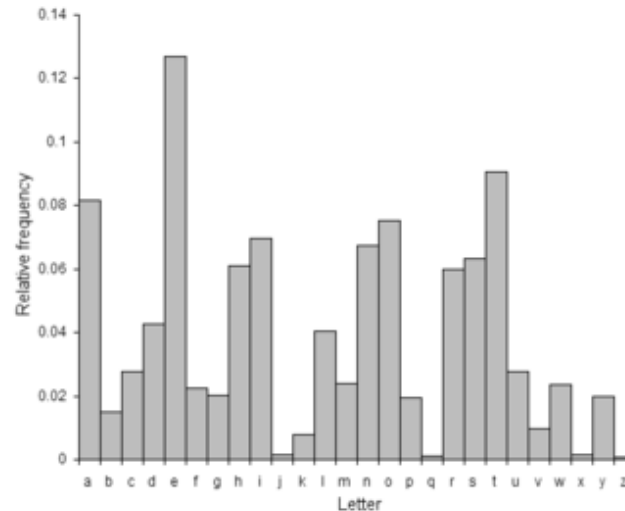
Plaintext : A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
Ciphertext: C G H U Z J T E L Y X I F O P K J W V A B D M S N Q

Then HELLO WORLD enciphers to EZIIP MPWIU

Number of possible keys is large: $26!$
 $= 2^{88.4}$ or 88 bits, but...

Frequency analysis

- Frequency of letters in English:



- Cryptanalysis of mono-alphabetic cipher:
 - The most frequent letter in the ciphertext is likely E, T or A.
 - Substitute and continue with less frequent letters.
 - WEAK

One-time pad (1917)

- Plaintext is XORed with the key to produce the ciphertext

011001011001

111010010010

100011001011

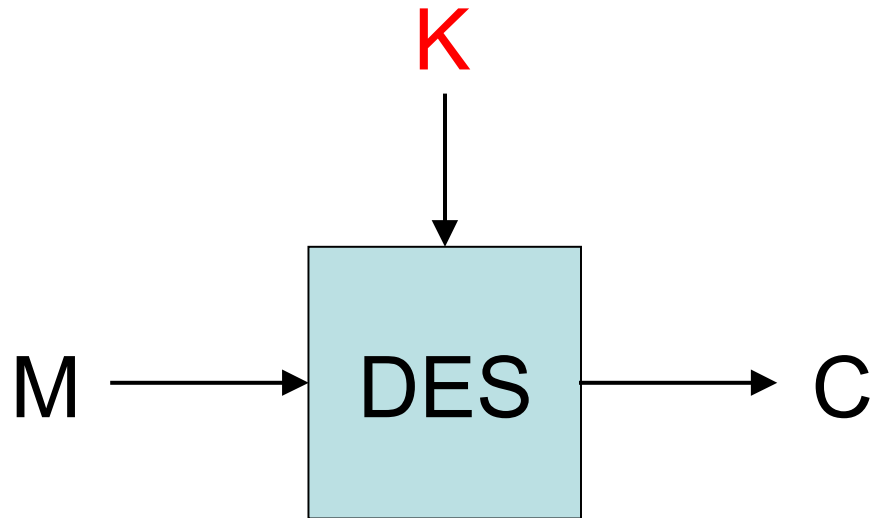
- Proved unbreakable by Shannon (1949) if key is random and as long as the plaintext.
- Issue: key as long as the plaintext.
- Used for the hotline between Washington and Moscow during the cold war.

DES (1976)

- Data Encryption Standard (DES), published as FIPS PUB 46.
- Developed by NBS (National Bureau of Standards), now NIST (National Institute of Standards and Technology), following an algorithm from IBM.
- De facto world-wide standard since 1976.
- Superseded by the AES, but remains in widespread use.

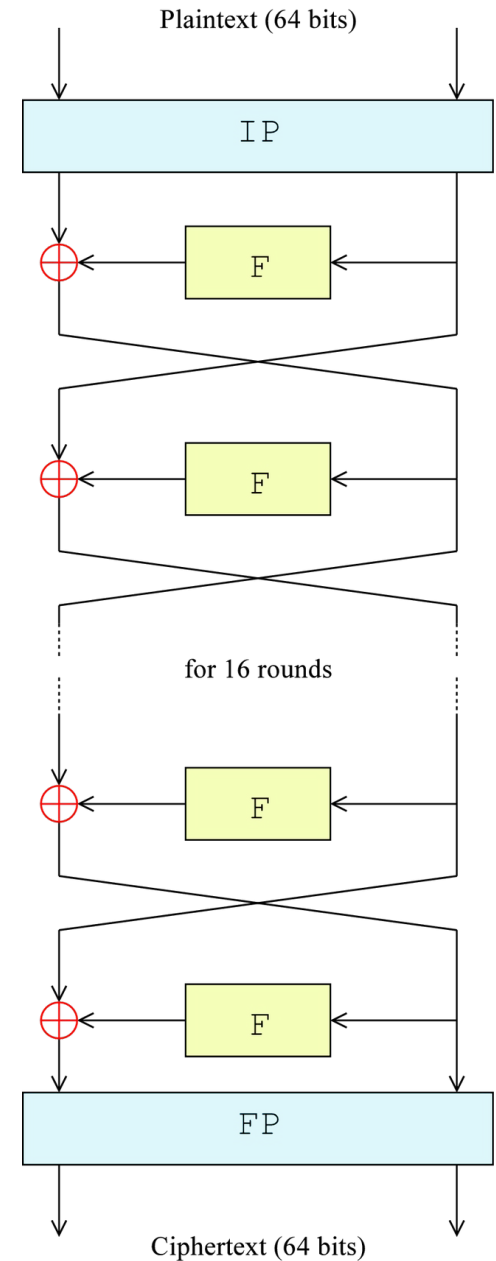
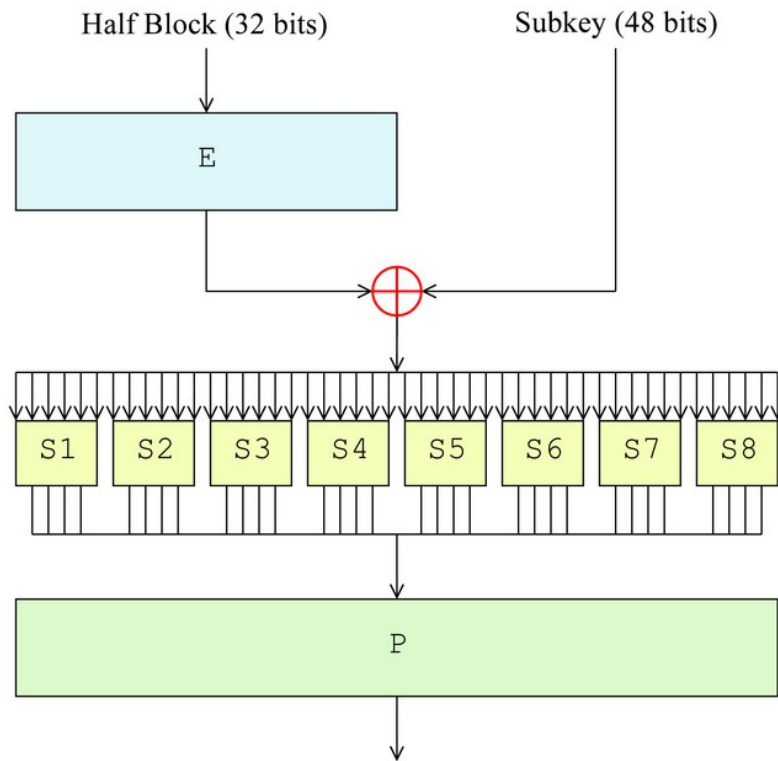
DES block-cipher

- Input length: 64 bits.
- Output length: 64 bits.
- Key length: 56 bits.



DES

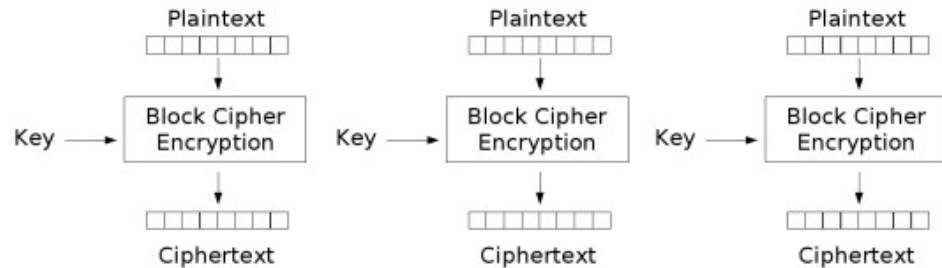
- Feistel Cipher
- F function:



DES modes of operation

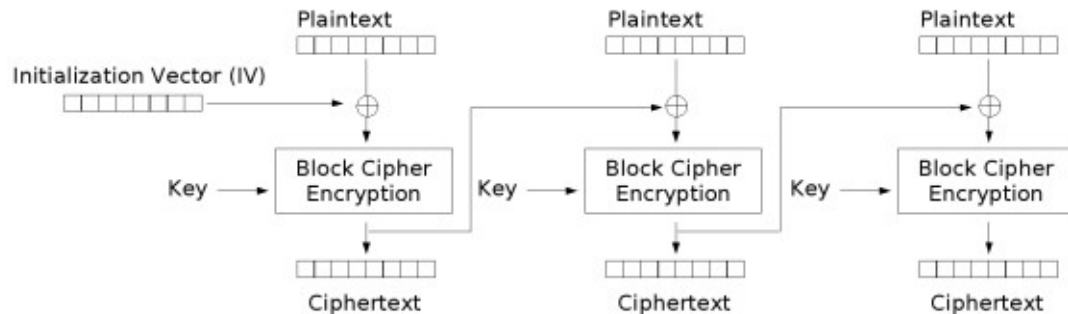
- Encrypting longer messages (>64 bits)
- FIPS-81: DES modes of operation

- **ECB: WEAK**



Electronic Codebook (ECB) mode encryption

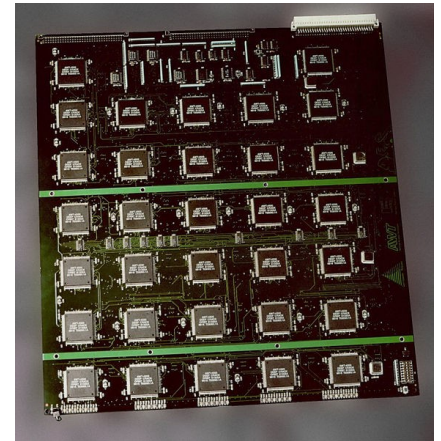
- **CBC: OK**



Cipher Block Chaining (CBC) mode encryption

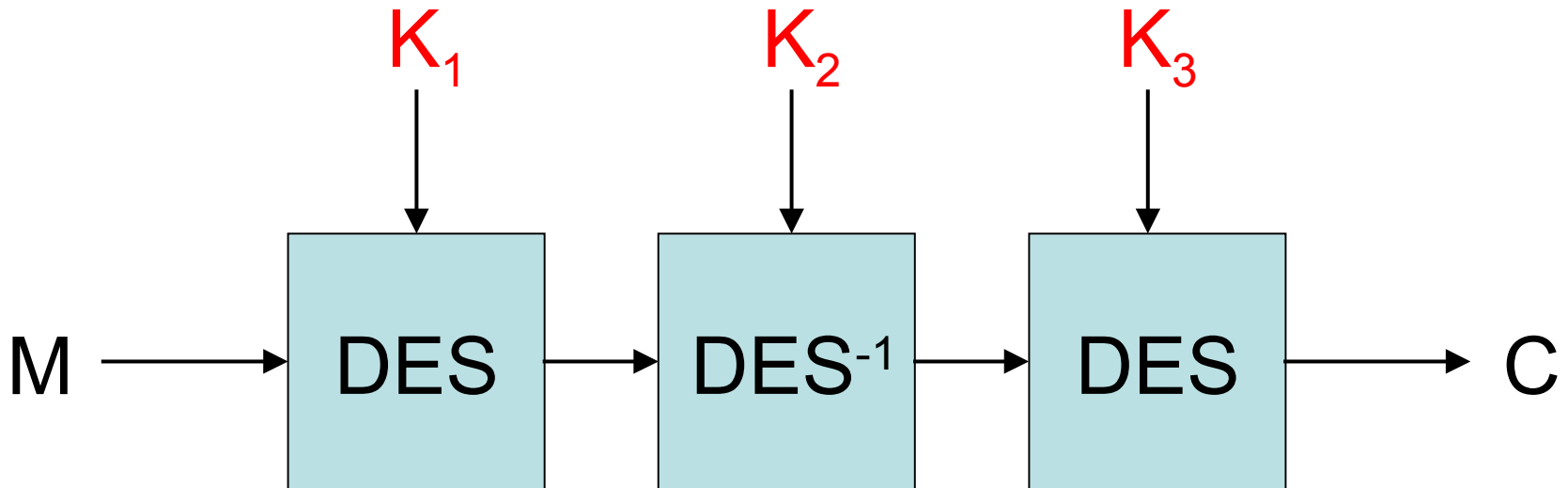
Security of DES

- Problem: key is too short (56 bits). Exhaustive search has become feasible
 - DES cracker from Electronic Frontier Foundation (EFF). Breaks DES in 2 days (1998).
- Other attacks
 - Differential cryptanalysis (Biham and Shamir). 2^{47} chosen plaintexts
 - Linear cryptanalysis (Matsui, 1993). 2^{43} known plaintexts.



TRIPLE DES

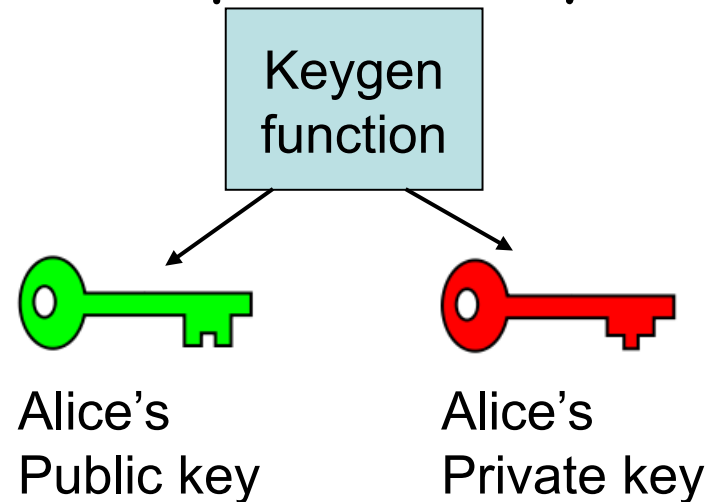
- Block cipher
 - 64-bit input and output, 168-bit key



- Slowly disappearing, replaced by AES (6 times faster in software).

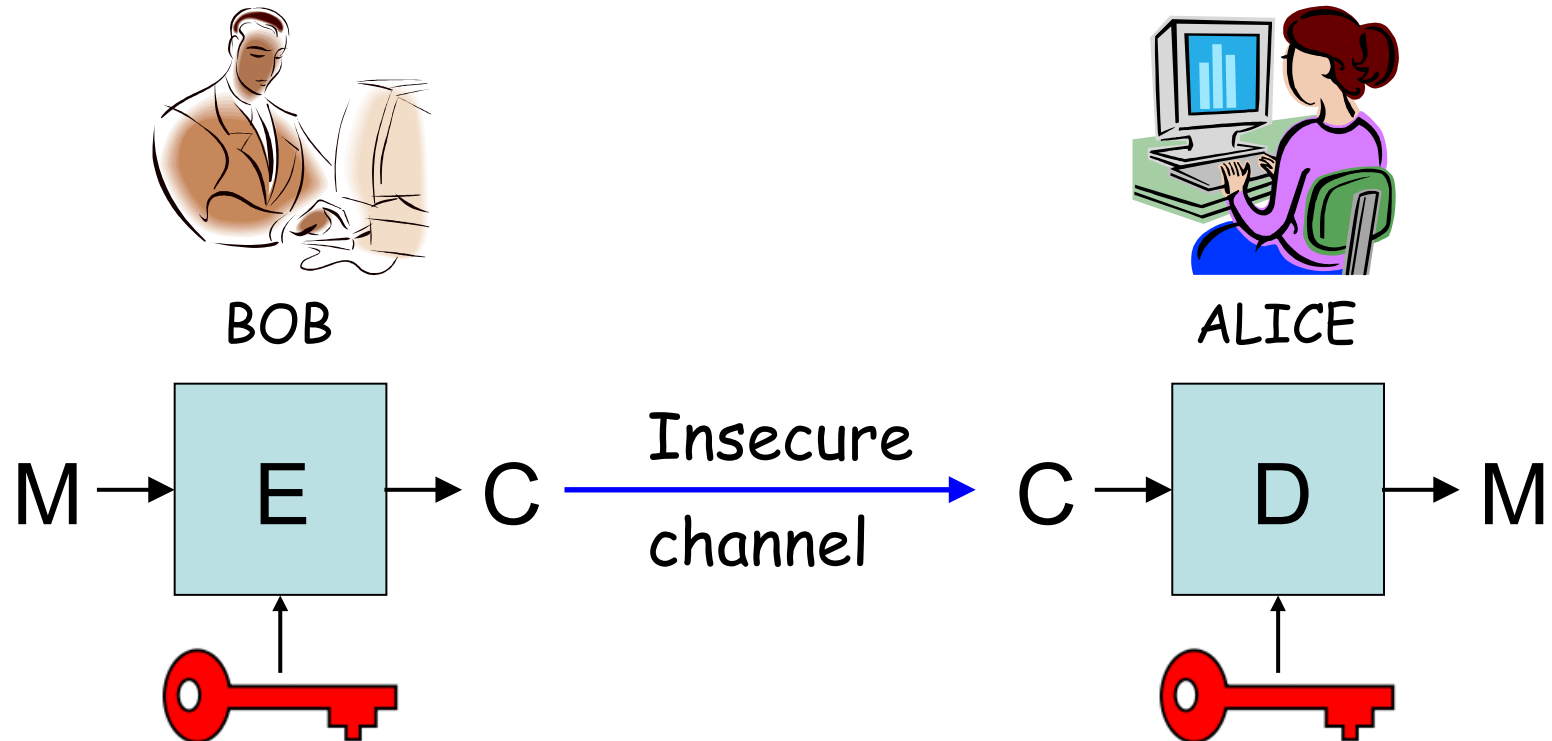
Public-key cryptography

- Invented by Diffie and Hellman in 1976. Revolutionized the field.
- Each user now has two keys
 - A public key
 - A private key
- Should be hard to compute the private key from the public key.
- Enables:
 - Asymmetric encryption
 - Digital signatures
 - Key exchange
 - Identification, and many other protocols.



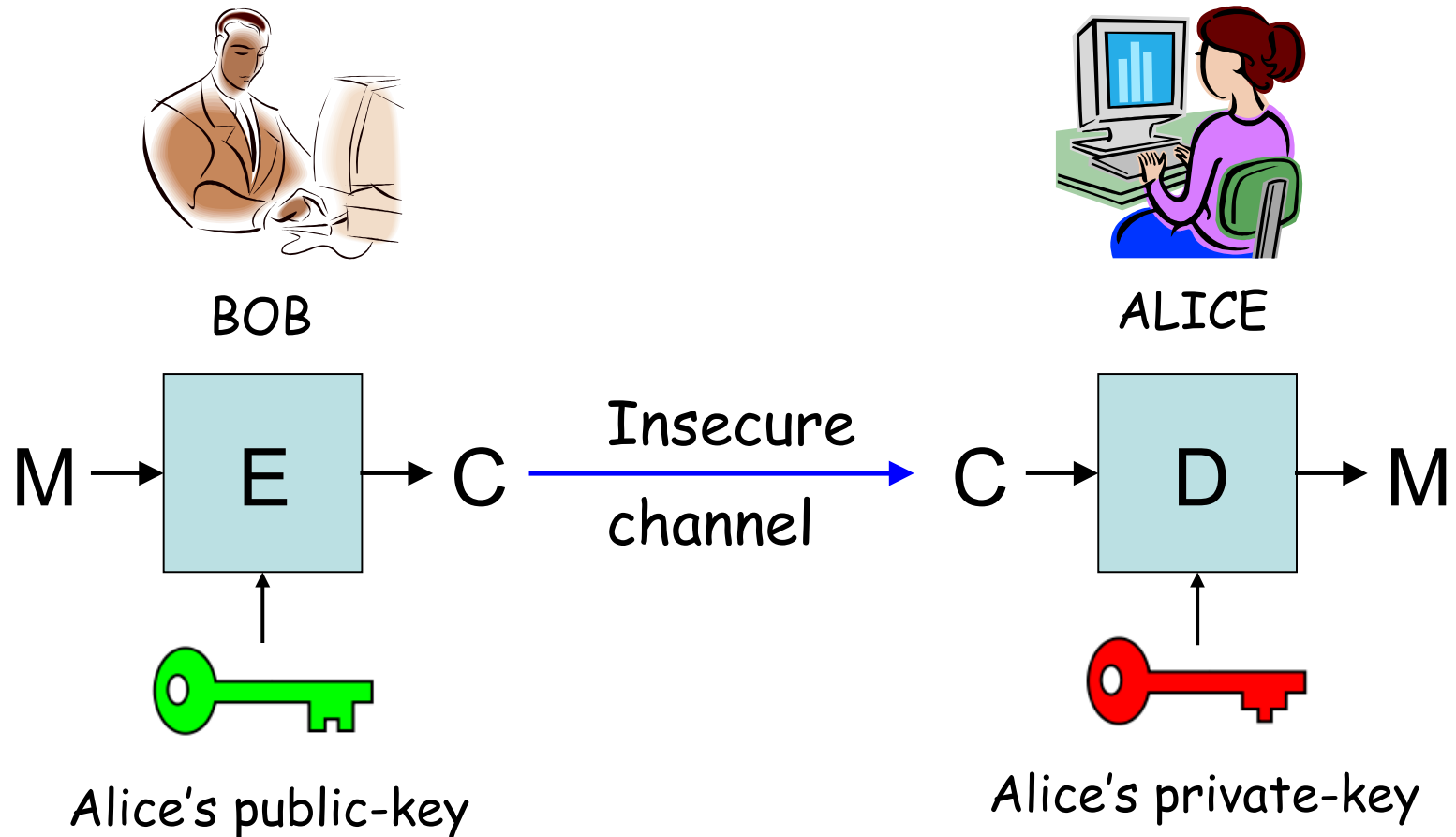
Key distribution issue

- Symmetric cryptography
 - How to initially distribute the key to establish a secure channel ?



Asymmetric encryption

- Solves the key distribution issue



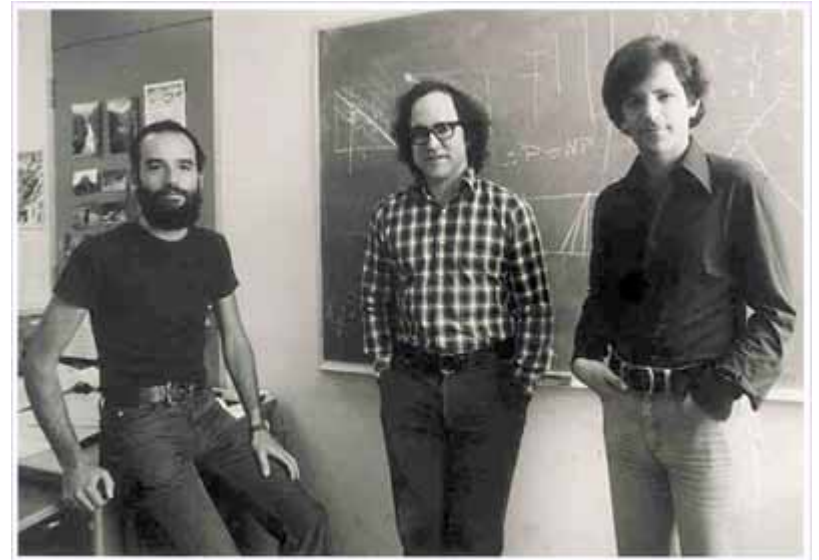
Analogy: the mailbox



- Bob wants to send a letter to Alice
 - Bob obtains Alice's address
 - Bob puts his letter in Alice's mailbox
 - Alice opens her mailbox and read Bob's letter.
- Properties of the mailbox
 - Anybody can put a letter in the mailbox
 - Only Alice can open her mailbox

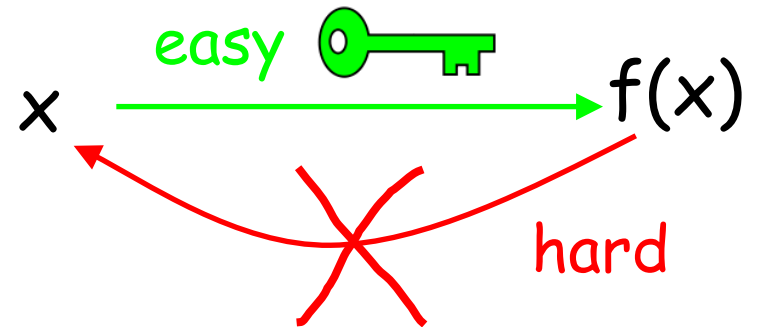
RSA (1977)

- Invented by Rivest, Shamir and Adleman
- First realization of asymmetric encryption.
- Implements a trapdoor one-way permutation.
- Still the most widely PK algorithm in use.

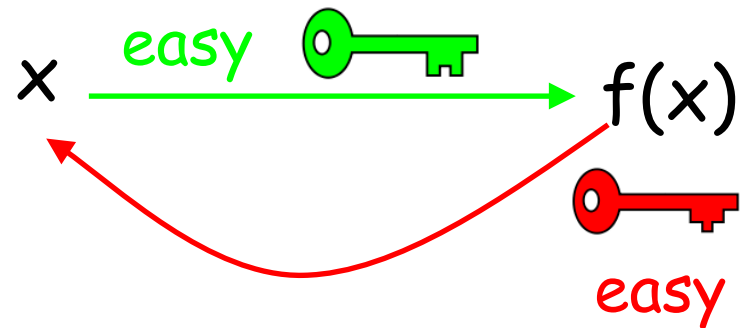


Trapdoor one-way permutation

- Trapdoor unknown:



- Trapdoor known:



- Asymmetric encryption:

- Everybody can encrypt to Alice using
- Only Alice can decrypt using



RSA

- Public key: $n=p.q$ and e
 - Primes p and q remain secret.
- Private key: d such that
$$e.d=1 \pmod{(p-1)(q-1)}$$
- Encryption using public n,e :
$$c=m^e \pmod n$$
- Decryption using private d :
$$m=c^d \pmod n$$
- PKCS#1 v2.1

RSA

- Decryption works because $m = c^d = (m^e)^d = m^{e \cdot d} = m$ because $e \cdot d = 1 \pmod{\phi}$
- Security is based on the hardness of factorization
 - Given $n = p \cdot q$, no known efficient algorithm to recover p and q .
 - Factorization record: 663 bits (2005)
- Public modulus n must be large enough
 - At least 1024 bits. 2048 bits is better.

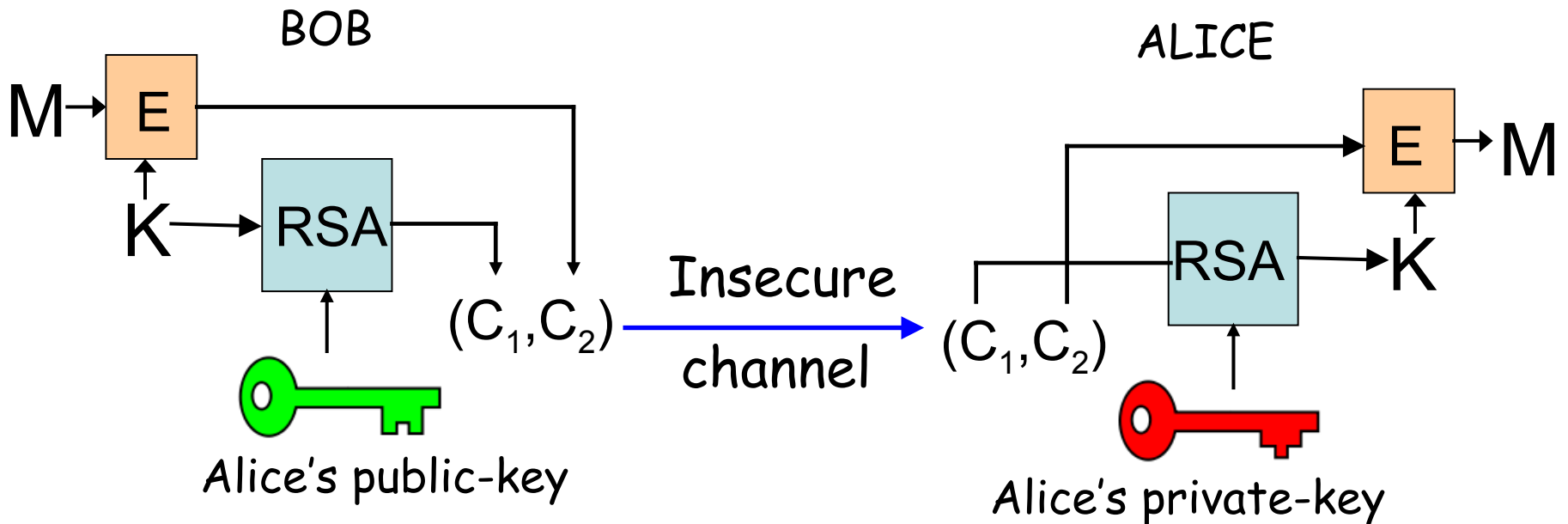
Implementation of RSA

- Required: computing with large integers
 - more than 1024 bits.
- In software
 - big integer library: *GMP*, *NTL*
- In hardware
 - Cryptoprocessor for smart-card
 - Hardware accelerator for PC.



Speed of RSA

- RSA much slower than AES and other secret key algorithms.
 - to encrypt long messages, encrypt a symmetric key K with RSA, and encrypt the long message with K .



Security of RSA

- Security of RSA is based on the hardness of factorization
 - Given $n=p.q$, no known efficient algorithm to recover p and q .
 - Factorization record: 768 bits (2009)
- Public modulus n must be large enough
 - At least 1024 bits. 2048 bits is better.
- Factoring is just one line of attack
 - not necessarily the most practical
 - more attacks to take into account...

Attacks against RSA

- Dictionary attack
 - If only two possible messages m_0 and m_1 , then only two ciphertexts $c_0 = m_0^e [n]$ and $c_1 = m_1^e [n]$.
 - Encryption must be probabilistic (or non-static).
- Coppersmith's attack (1996)
 - Applies for RSA with small e , when some part of the message is known

Attacks against RSA

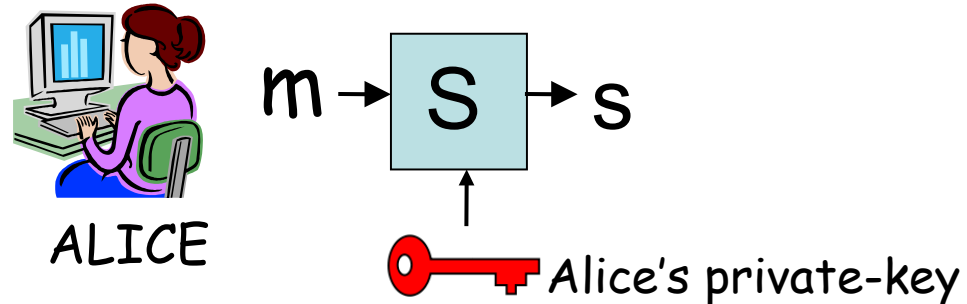
- Chosen-ciphertext attack:
Given ciphertext c to be decrypted
 - Generate a random r
 - Ask for the decryption of the random looking ciphertext $c' = c * (r^e) [n]$
 - One gets $m' = c'^d = c^d * (r^e)^d = c^d * r = m * r [n]$
 - This enables to compute $m = m' / r [n]$

Attacks against RSA

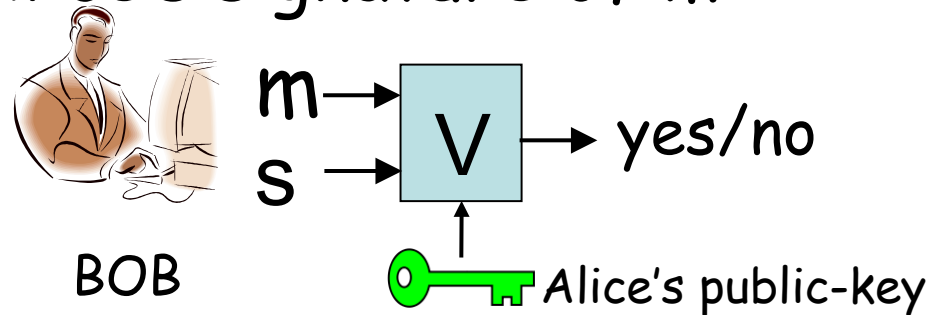
- One cannot use plain RSA encryption
 - one must add some randomness
 - one must apply some preformatting to the message
- Example: PKCS#1 v1.5
 - Encryption: $F(m) = 0002 \parallel r \parallel 00 \parallel m$, then $c = F(m)^e \pmod{n}$
 - Decryption: recover $F(m)$, check redundancy.
- Bleichenbacher's attack against PKCS#1 v1.5
 - Appeared in 1998. Could be used against web-servers using SSL protocol.

Digital signature

- A bit string that depends on the message m and the user's public-key
 - Only Alice can sign a message using her private-key



- Anybody can verify Alice's signature of m given her public-key



Digital signature



- A digital signature provides:
 - Authenticity: only Alice can produce a signature of a message valid under her public-key.
 - Integrity: the signed message cannot be modified.
 - Non-repudiation: Alice cannot later claim that she did not sign the message

Signing with RSA

- Public key: $n=p.q$ and e
- Private key: d such that
$$e.d=1 \pmod{(p-1)(q-1)}$$
- Signing using private d :
$$s=m^d \pmod n$$
- Verifying using public n,e :
check that $m=s^e \pmod n$
- ISO 9796-2, PKCS#1 v2.1

Other signature schemes

- Digital Signature Algorithm (DSA) (1993)
 - Digital Signature Standard (DSS) proposed by NIST, specified in FIPS 186.
 - Security based on the hardness of discrete log.
 - ECDSA: a variant of DSA for elliptic-curves
- Rabin signature scheme
 - Similar to RSA but with $e=2$
- El-Gamal signature scheme (1984)
 - Based on the discrete-log problem

Diffie-Hellman key exchange (1976)

- Public parameters: g and p



BOB

$$B = g^b$$

B



A



ALICE

$$A = g^a$$

$$K_B = A^b = (g^a)^b = g^{a \cdot b}$$

$$K_A = B^a = (g^b)^a = g^{b \cdot a}$$

$$K_B = K_A$$

Security of Diffie-Hellman

- Based on the hardness of the discrete-log problem:
 - Given $A = g^a \text{ mod } p$, find a
 - No efficient algorithm for large p .
- No authentication
 - Vulnerable to the man in the middle attack
- Authenticated key exchange
 - Using a PKI. Alice and Bob can sign A and B
 - Password-authenticated key-exchange
IEEE P1363.2

Lessons from the past

- Cryptography is a permanent race between construction and attacks
 - but somehow this has changed with modern cryptography and security proofs.
- Security should rely on the secrecy of the key and not of the algorithm
 - Open algorithms enables open scrutiny.

Modern cryptography

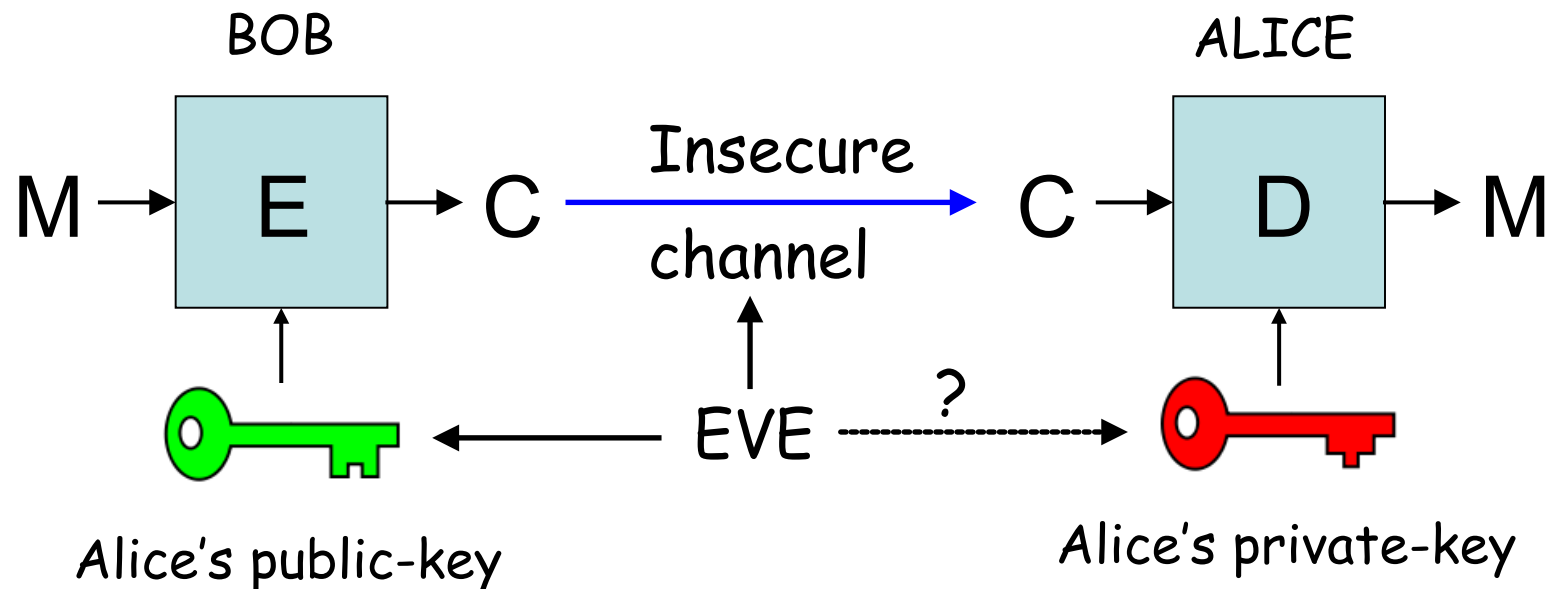
- New functionalities
 - Identity-based encryption, voting, electronic money, auction...
- Formalization of security notions
 - What is a secure encryption scheme ? a secure signature scheme ?
- Construction of schemes or protocols that provably achieve these security notions
 - Based on some hardness assumption (e.g., factoring is hard).
- Modern cryptography is about security proofs.
 - A scheme without security proof is useless.

Security models

- To be rigorous when speaking about security, one must specify
 - the attacker's goal:
does he need to recover the key or only decrypt a particular ciphertext or less ?
 - the attacker's power:
does he get only the user's public-key, or more ?

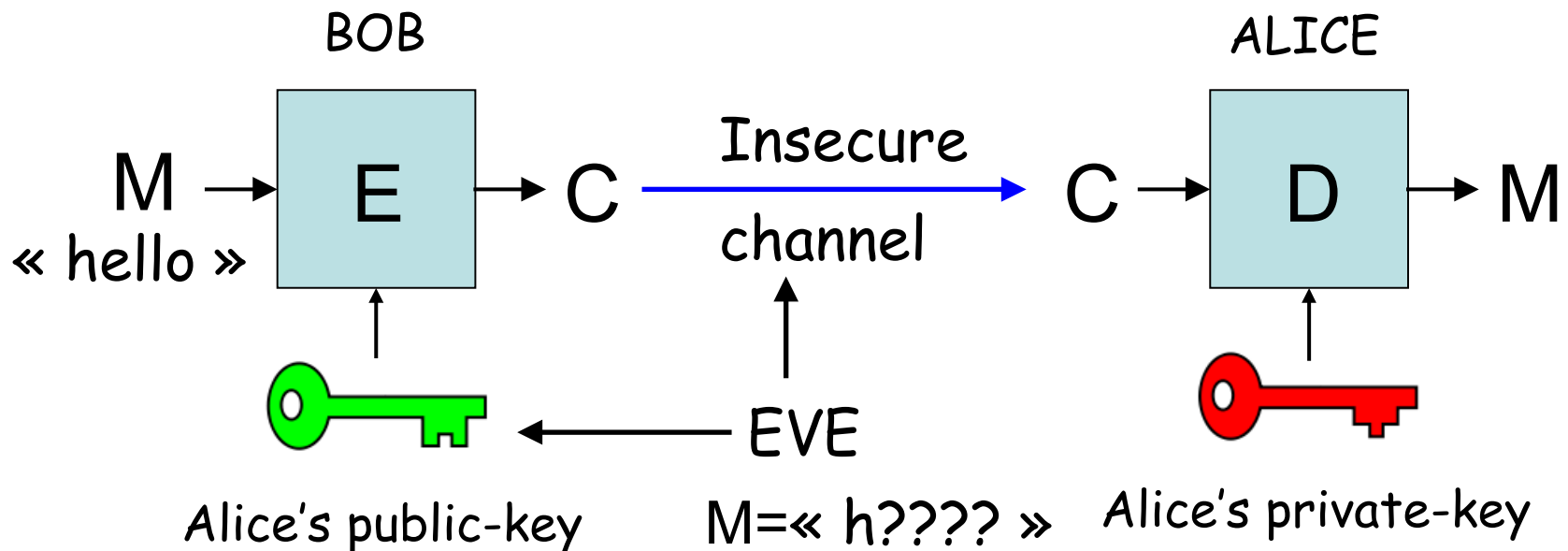
Attacker's goal

- One may think that the adversary's goal is always to recover the private key.
 - complete break
 - may be too ambitious in practice



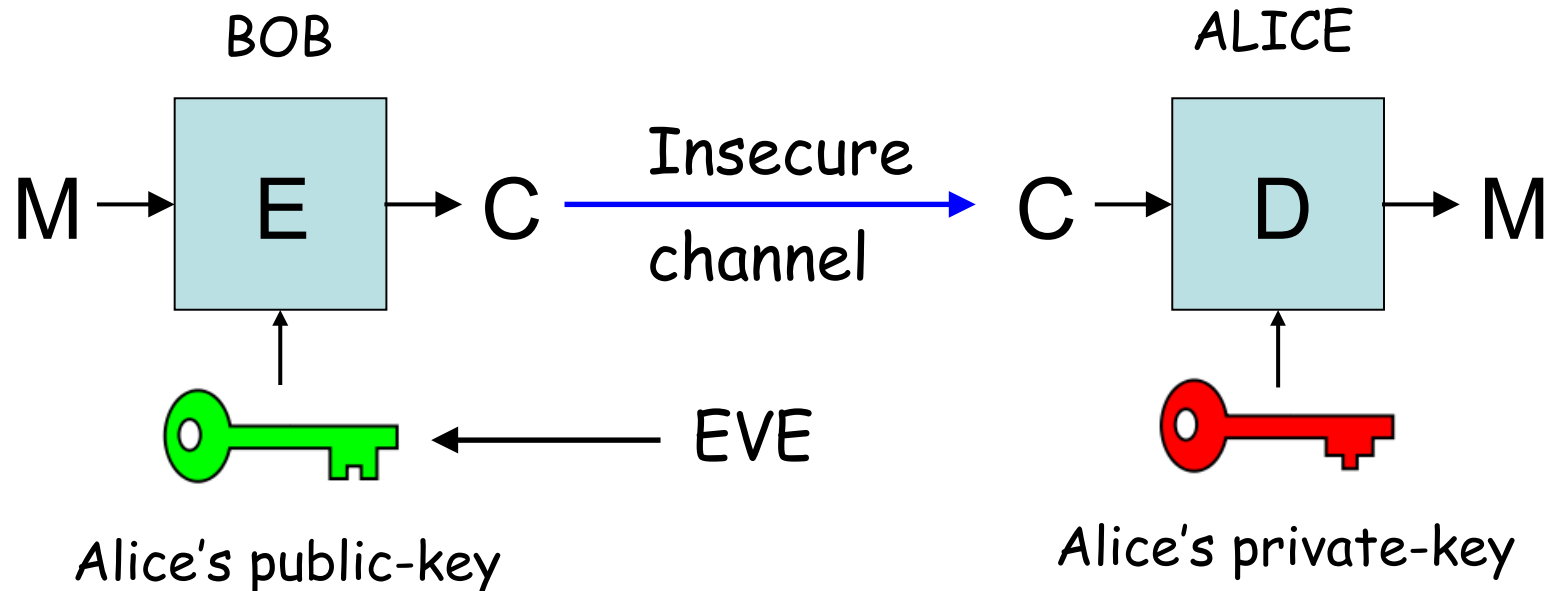
Attacker's goal

- More modest goal: being able to decrypt one ciphertext.
 - or recover some information about a plaintext (for example, the first character)



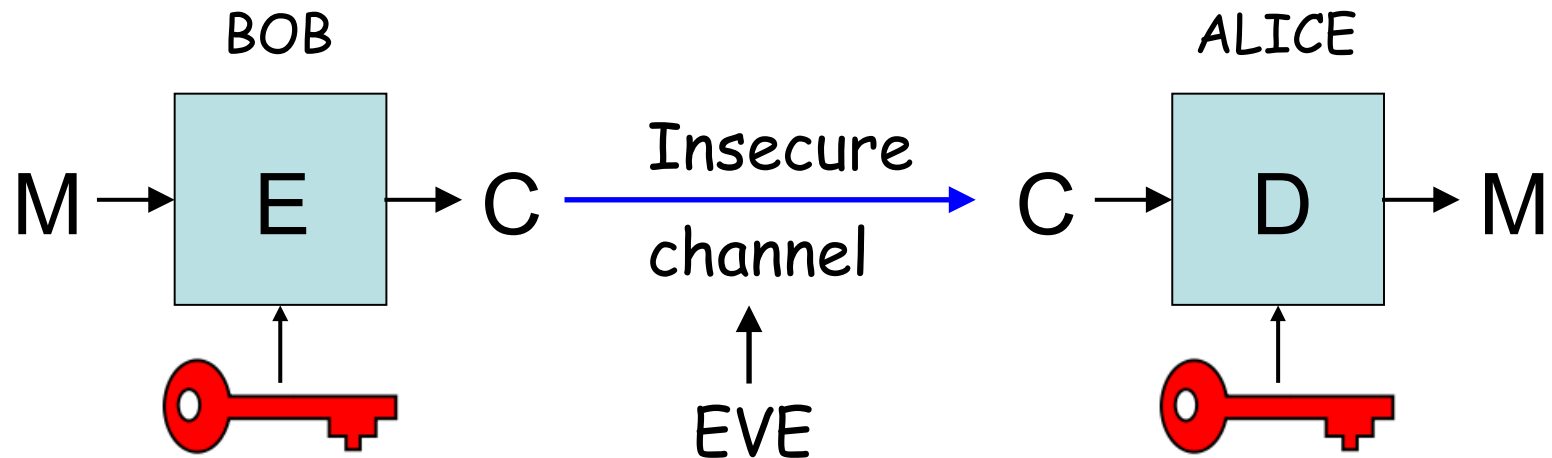
Attack models

- Specify the power of the attacker
- Public-key only
 - the attacker gets only the public-key
 - Weakest adversary



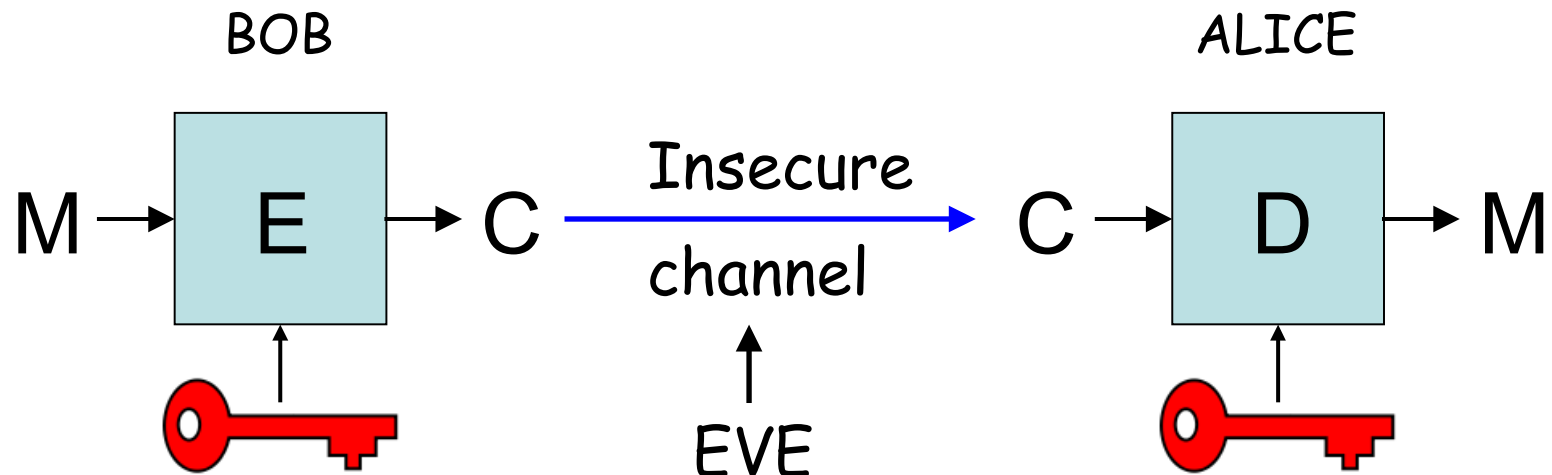
Attack models

- Ciphertext-only attack
 - the attacker gets only a set of ciphertexts
 - primitive ciphers (Caesar's cipher, mono-alphabetic substitution cipher) were vulnerable.



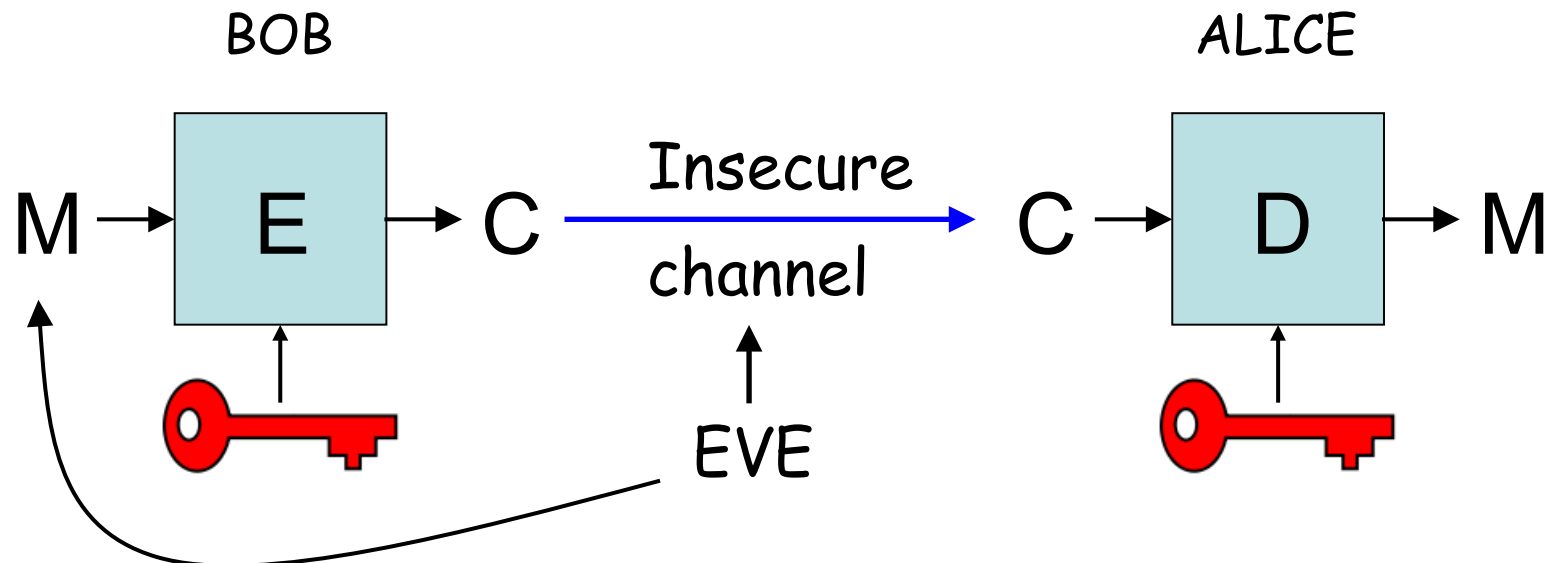
Attack models

- Known-plaintext attack
 - Attack has access to plaintext/ciphertext pairs.
 - In practice, attacker may have some hint on some plaintexts.
 - Used during WW2 to break Enigma cipher.



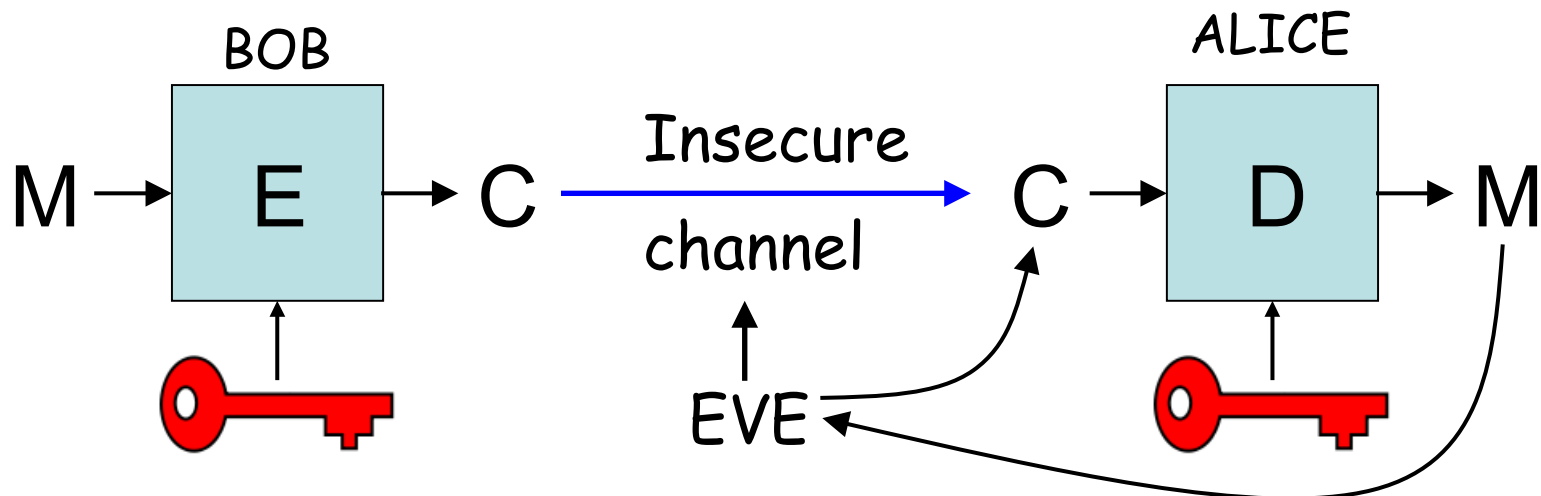
Attack models

- Chosen plaintext attack
 - Attacker can obtain encryption of plaintexts of his choice.
 - For PK encryption, equivalent to PK only attack.



Chosen-ciphertext attack

- Most powerful attack
- The attacker can obtain decryption of messages of his choice
- May be realistic in practice
 - attacker gets access to a decryption machine
 - encryption algorithm used in a more complex protocol in which users can obtain decryption of chosen ciphertexts.



Attack scenario

- One must specify
 - the attacker's goal (total break, partial decryption...)
 - The attack model (chosen plaintext, chosen ciphertext...)
- Strongest security model: combines
 - weakest goal: obtaining only one bit of information about a plaintext
 - strongest adversary: chosen ciphertext attack

Strongest security notion

- Indistinguishability under adaptive chosen ciphertext attack (IND-CCA2)
 - Formalized in 1991 by Rackoff et Simon
 - A ciphertext should give no information about the corresponding plaintext, even under an adaptive chosen-ciphertext attack.
 - Has become standard security notion for encryption.

IND-CCA2 schemes

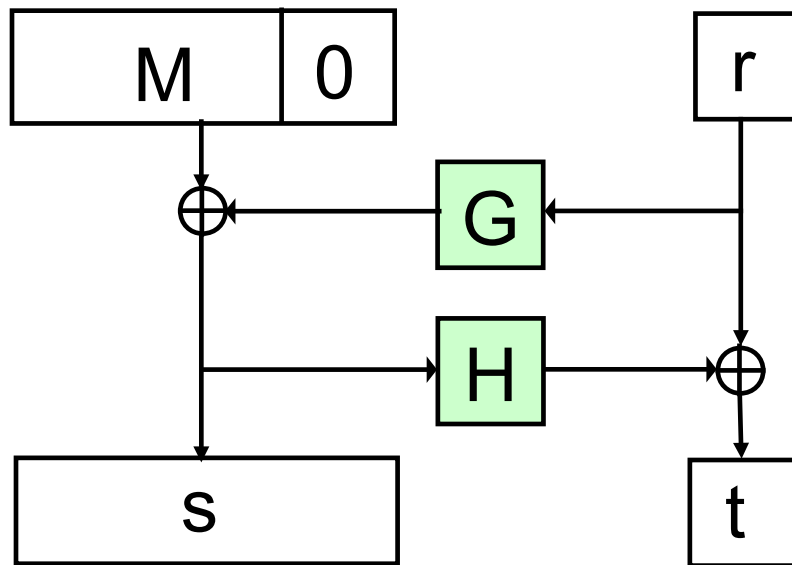
- OAEP
 - Designed by Bellare and Rogaway in 1994.
 - Appears in PKCS#1 v2.1 standard.
- Cramer-Shoup (1998)
 - Based on discrete-log.
 - Proven secure without the random oracle model.

Reminder: textbook RSA encryption

- Public key: $n=p.q$ and e
 - Primes p and q remain secret.
- Private key: d such that
$$e.d=1 \pmod{(p-1)(q-1)}$$
- Encryption using public n,e :
$$c=m^e \pmod n$$
- Decryption using private d :
$$m=c^d \pmod n$$

RSA-OAEP

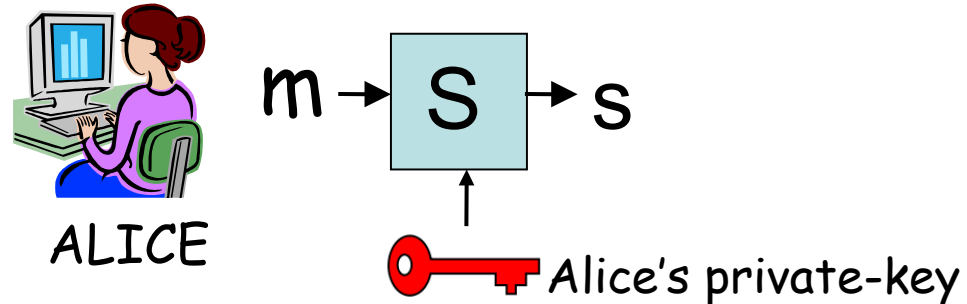
- Ciphertext is $c=(s||t)^e [n]$



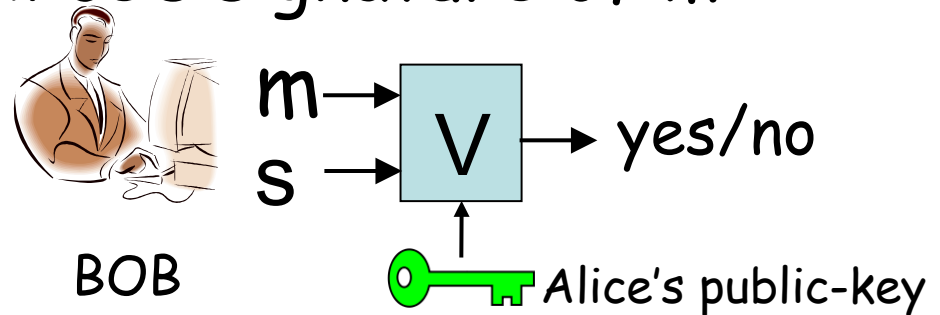
- IND-CCA2 secure in the RO model

Digital signature

- A bit string that depends on the message m and the user's public-key
 - Only Alice can sign a message using her private-key



- Anybody can verify Alice's signature of m given her public-key



Reminder : textbook RSA signatures

- Public key: $n=p.q$ and e
- Private key: d such that
$$e.d=1 \pmod{(p-1)(q-1)}$$
- Signing using private d :
$$s=m^d \pmod n$$
- Verifying using public n,e :
check that $m=s^e \pmod n$

Attacks against RSA signatures

- Given $s_1 = m_1^d \bmod n$ and $s_2 = m_2^d \bmod n$
 - one can compute the signature of $m_1 * m_2$ without knowing d
$$s = s_1 * s_2 = (m_1^d) * (m_2^d) \bmod n = (m_1 * m_2)^d \bmod n$$
- One cannot use plain RSA signature
 - One must apply some pre-formatting to the message to cancel the mathematical structure.

RSA signature

- To prevent these attacks, one uses a hash function
 - PKCS#1 v1.5 :
 $F(m) = 0001 \text{ FF } \dots \text{ FF00} \mid c \mid H(m)$
 $s = F(m)^d \bmod n$
 - ISO 9796-2:
 $F(m) = 6A \mid m[1] \mid H(m) \mid BC$
 $s = F(m)^d \bmod n$

Attack scenario for signature schemes

- We must specify
 - the adversary's goal
 - the adversary's power
- Adversary's goal
 - Controlled forgery: the adversary produces the signature of a message of his choice
 - Existential forgery: the adversary produces the signature of a (possibly meaningless) message

Adversary's power

- No-message attack
 - The adversary gets only the public-key
- Known message attack
 - The adversary obtains a set of pairs message/signatures
- Chosen message attack
 - The adversary can obtain the signature of any message of his choice, adaptively.

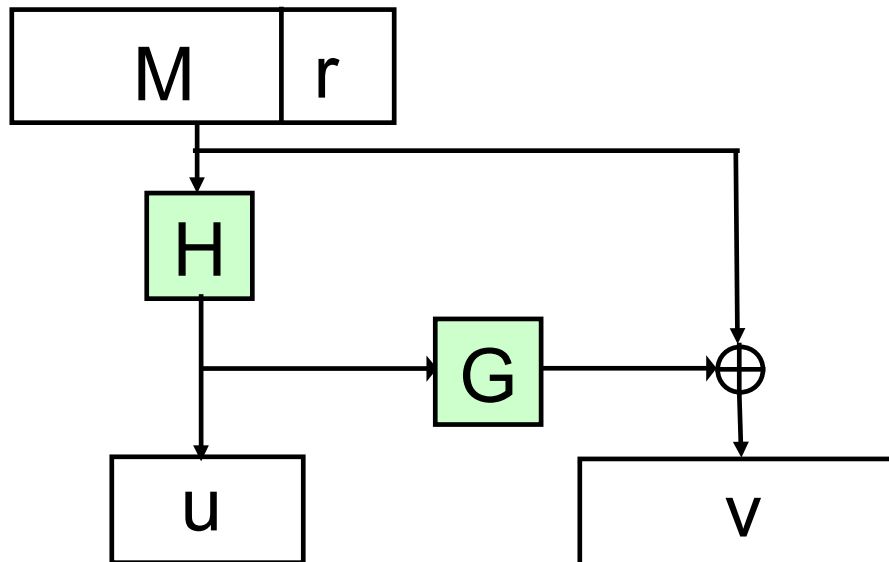
Strongest security notion

- Combines weakest goal with strongest adversary
- Existential unforgeability under an adaptive chosen message attack
 - Defined by Goldwasser, Micali and Rivest in 1988
 - It must be infeasible for an attacker to forge the signature of a message, even if he can obtain signature of messages of his choice.

Example of secure signature schemes

- PSS

- Designed by Bellare and Rogaway in 1996
- IEEE P1363a standard and PKCS#1 v2.1
- 2 variants: PSS and PSS-R that provides message recovery.



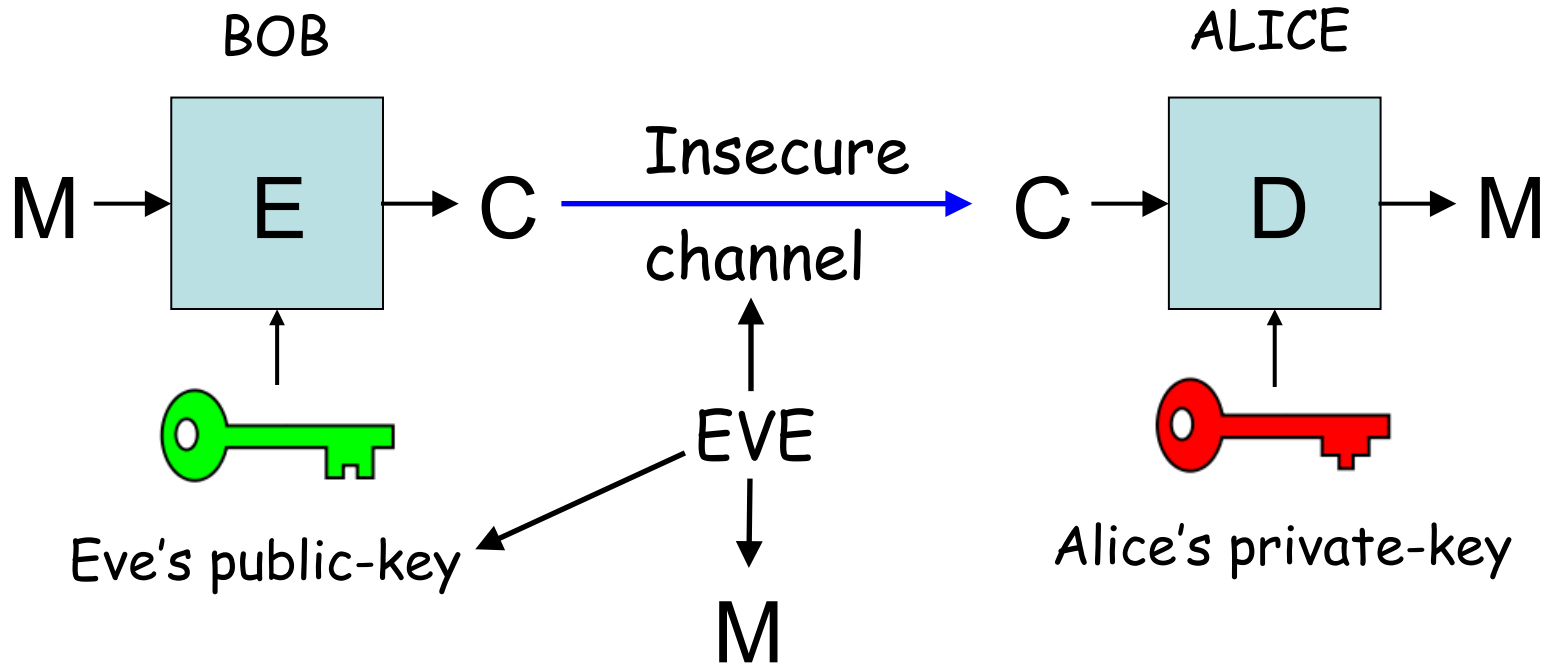
$$s = (u \parallel v)^d \bmod n$$

Conclusion

- What is cryptography ?
 - Cryptography's aim is to construct protocols that achieve some goal despite the presence of an adversary
- Scientific approach:
 - To be rigorous, one must define what it means to be secure
 - Then one tries to construct schemes that satisfy the definition, in a provable way.

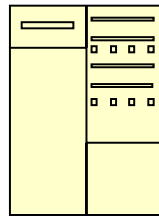
PK Authentication

- Public-keys need to be authenticated
 - Bob needs to be sure that the public-key belongs to Alice.
 - Otherwise, impersonation attack



Public-key Infrastructure

- A central authority binds public-keys to identities.
 - Public-key is stored in a certificate



Central authority

2) Alice authenticates and send PK_{Alice}

3) Certificate (ID_{Alice}, PK_{Alice})



1) Alice generates PK_{Alice} and SK_{Alice}

Public-key certificate

- Certificate:
 - the signature of the certificate authority binds together a public-key with an identity.
 - Bob can be sure that the public-key belongs to Alice by checking the signature using the CA public-key.
 - The CA is trusted by all participants.

Certificate Authority

- CA issues PK certificates that attest that the PK in the certificate belongs to the identity in the certificate
 - CA must verify user's identity before issuing certificate
 - If the CA's private key is compromised, security is lost.
- Largest providers of certificates
 - Verisign, Geotrust

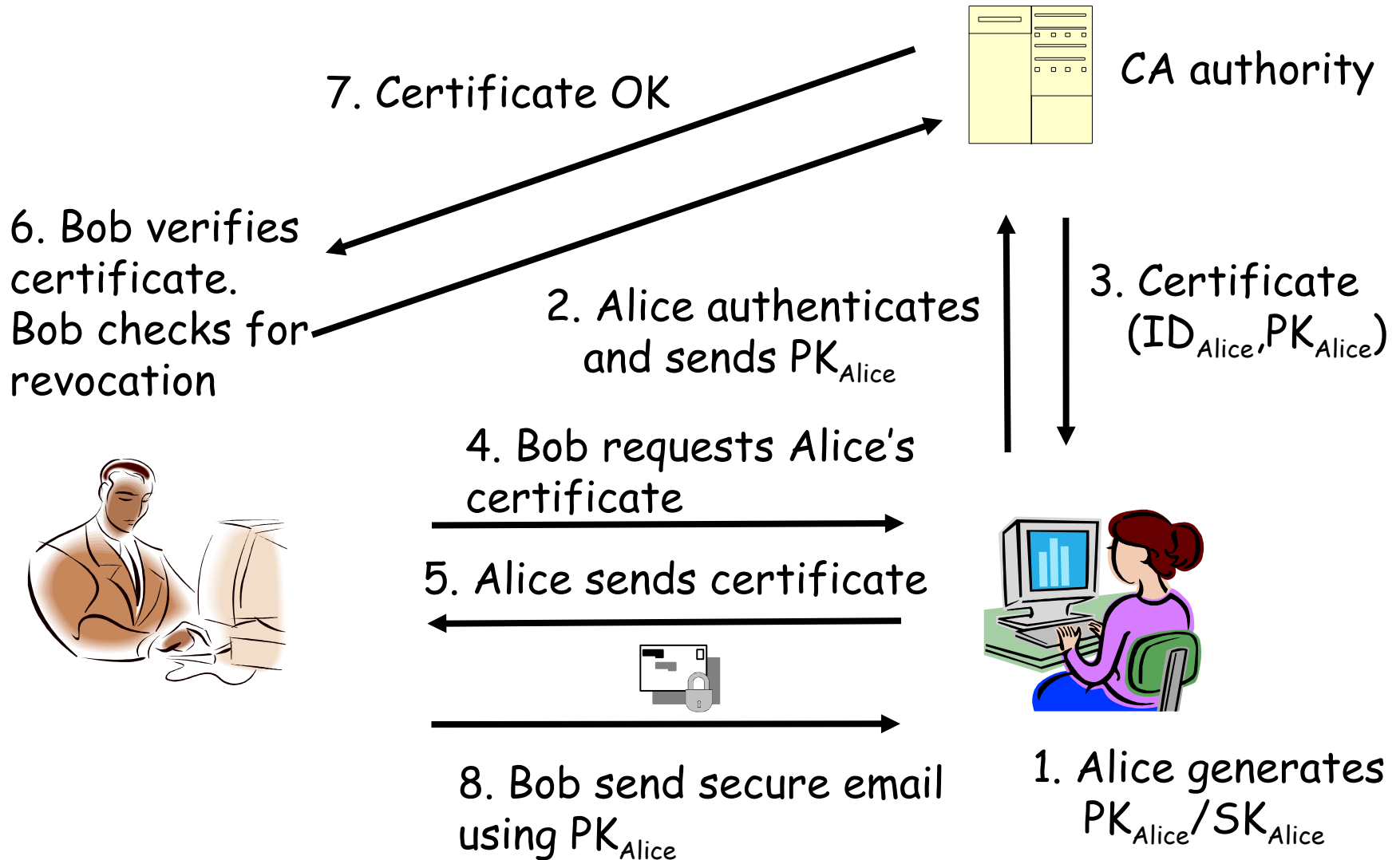
Public-key certificate

- A public-key certificate may include
 - user's public-key
 - name (person, computer, or company)
 - validity period.
 - location (URL) of a revocation center.
 - digital signature of the certificate, produced by the CA's private key.

Certificate revocation

- Certificate revocation when
 - Private-key is compromised
 - Identity/PK binding incorrect.
- A user should always check the validity of a certificate
 - CA can maintain a Certificate Revocation List (CRL)
 - Must be up to date and readily available

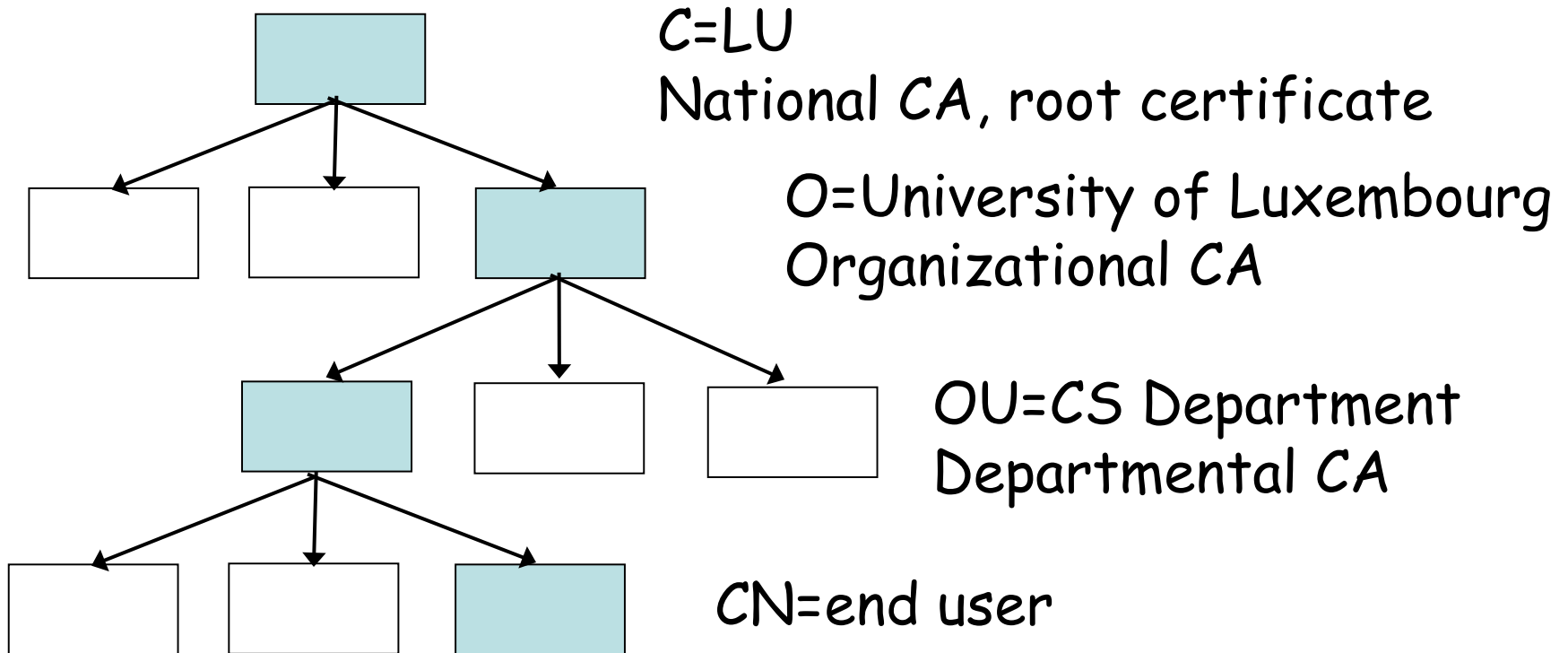
PKI encryption



Hierarchy of certificates

- Bob may not know Alice's CA
 - The CA may be Alice's employer, and Bob may work for a different company.
- Alice's certificate can include her CA's public-key signed by a higher level CA₂
 - This CA₂ may be recognized by Bob
- This leads to a hierarchy of certificates

Certificate Hierarchy



Certificate Standard

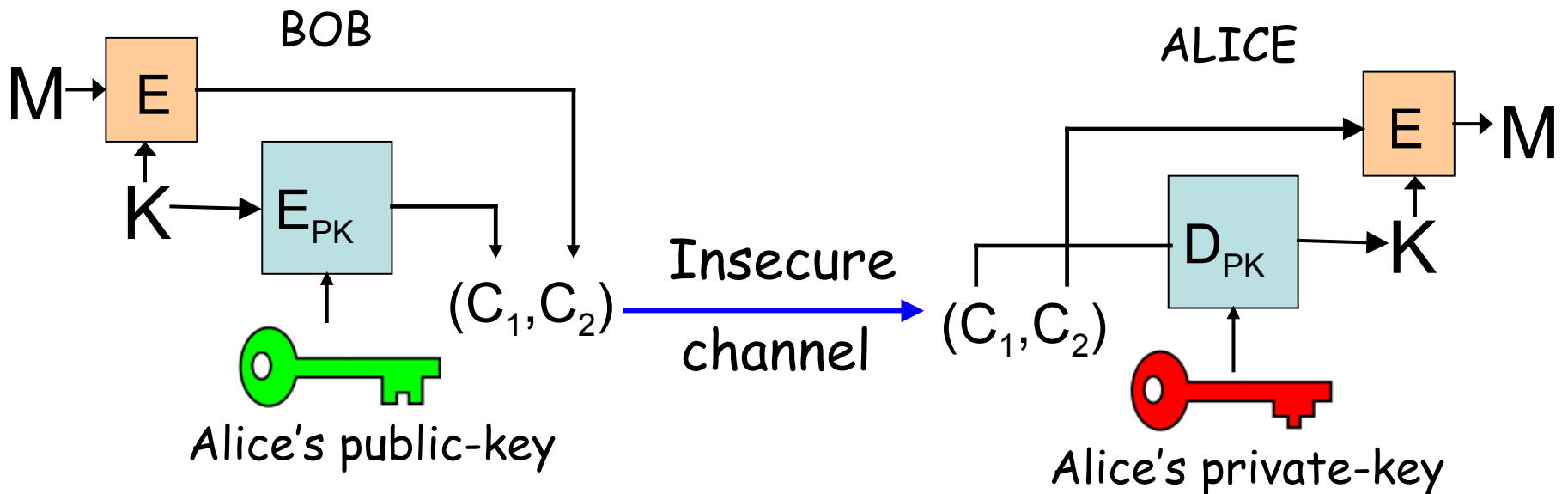
- X509
 - Most common certificate standard
 - Specifies certificate format and certificate validation path.
 - Assumes a hierarchy of CA
 - Root certificate is implicitly trusted
 - Specifies certificate revocation list (CRL) implementation

Root certificate

- Unsigned public-key certificate located at the top of a certificate chain.
 - Typically in X509 standard
 - Implicitly trusted
- Included in web browsers
 - Used for SSL/TLS connections
 - One needs to trust the browser's publisher to include correct root certificates.
 - Single point of failure
- In practice, hierarchy is flat.

PGP

- PGP (Pretty Good Privacy)
 - Software that provides email encryption and signature (and more).
 - First version by P. Zimmermann in 1991.
 - Uses PK encryption to encrypt a shared key, which is used to encrypt the message.

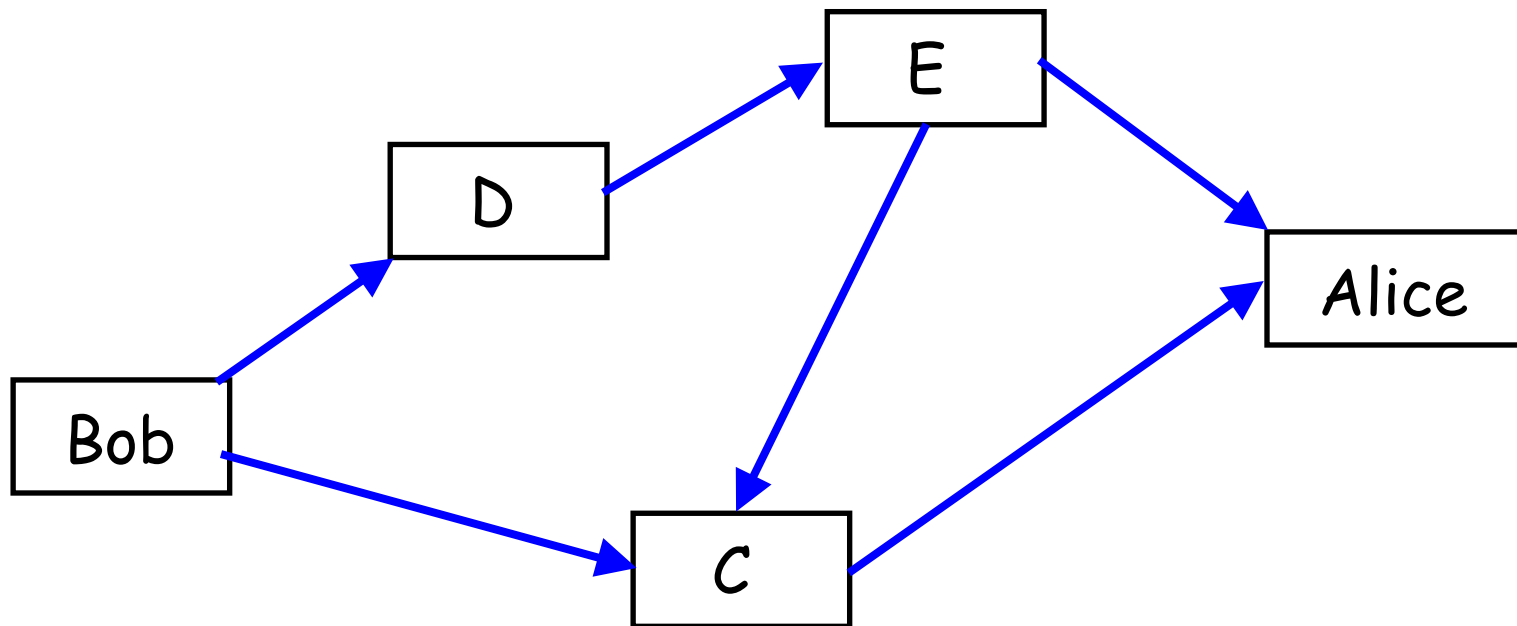


PGP

- Digital signature
 - When sending a message m , Bob can sign m with his private key.
 - Alice checks the signature with Bob's PK, so that Alice is convinced that m was sent by Bob and received unaltered.
 - RSA signature or DSA signature.
 - Used by default with encryption, but can be used for plaintext as well

PGP Web of trust

- Any party can sign the (PK, ID) of another.
- Decentralized web of trust



OpenPGP and GnuPG

- OpenPGP
 - Standard for PGP encryption since 1997.
 - Avoids patented algorithms
- GNU Privacy Guard (GnuPG)
 - developed by Free Software Foundation and freely available with source code.
 - Supports ElGamal, DSA, RSA, AES, 3DES, Blowfish, Twofish, CAST5, MD5, SHA-1, RIPE-MD-160 and TIGER.

SSL

- Used to provide secure web-browsing.
 - SSL 3.0 similar to TLS 1.0
 - ensures confidentiality, integrity and authenticity over the Internet.
- Generally, only the server is authenticated
 - Mutual authentication requires a PKI for the client.

SSL

- Three steps
 - Negotiation for algorithms used.
 - Certificate verification and PK encryption for session key.
 - Symmetric encryption for traffic encryption.

Cipher suite negotiation

- Client sends a ClientHello message to specify supported algorithms
 - For example, RSA, AES and HMAC-SHA-1
- Server sends a ServerHello message to specify its choice of algorithm.
 - Server adapts to client capabilities.

SSL: second phase

- Server sends certificate to client.
 - Generally, X509 certificate
- Server can request client certificate for mutual authentication
 - Rarely used in practice
- Client and Server establish a « master secret »
 - by PK encryption of a random seed by the client (generally RSA)
 - or possibly by Diffie-Hellman key exchange (rarely used)

SSL second phase (2)

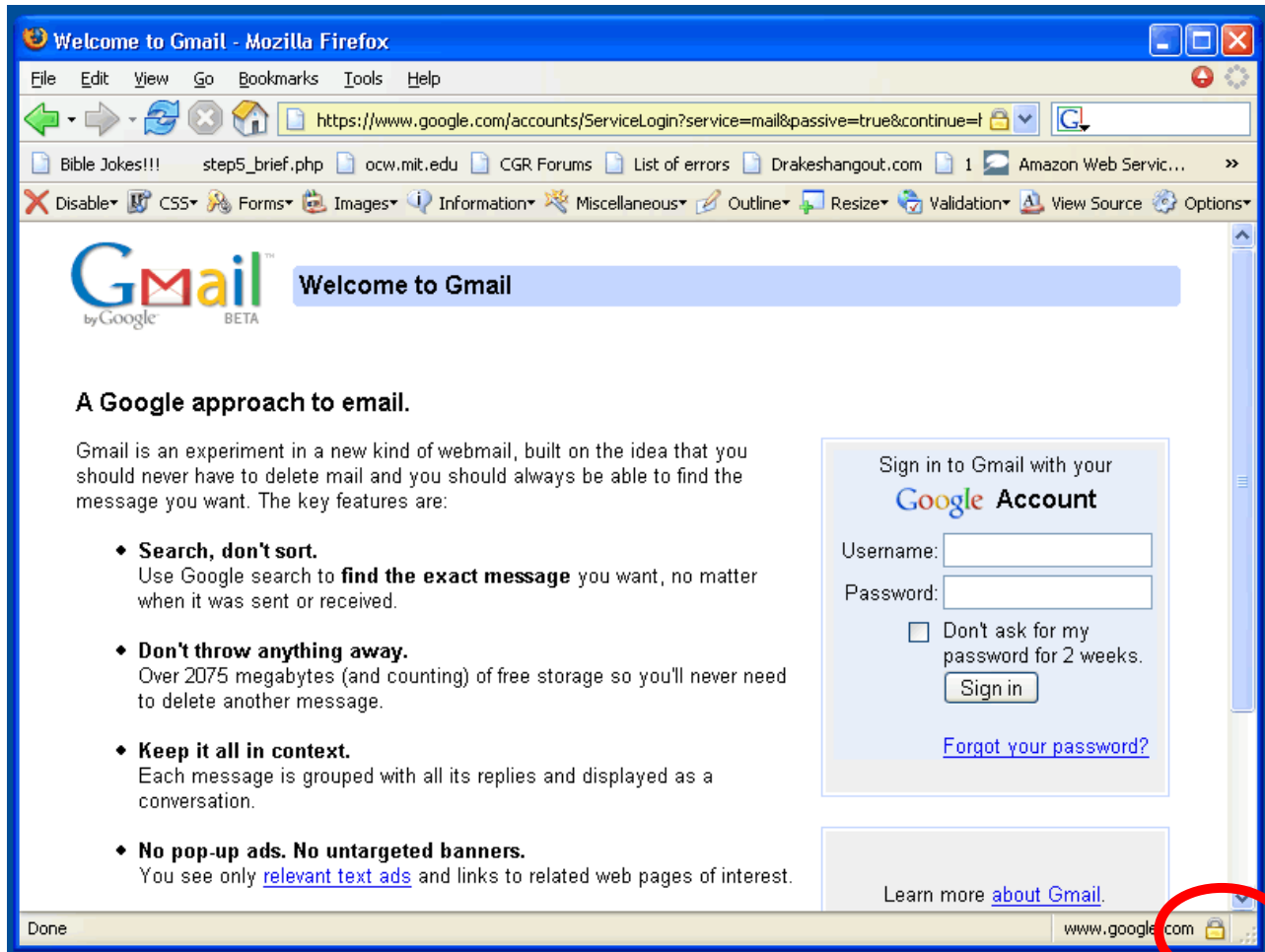
- Server authenticated by proof of possession of private key
 - Ability to decrypt client data.
 - Both sides share the same « master secret »
- Client/server finish
 - Authenticate all previously exchanged data with MACs

SSL: third phase

- Traffic encryption
 - Using symmetric cipher
 - Some early implementations of SSL used 40-bit keys because of US government restrictions on crypto export
 - Now relaxed export restrictions. Modern implementations use 128 bit keys for symmetric key.
- Integrity protection via MACs

Applications of SSL

- Mainly used to secure HTTP => HTTPS



Credit card via https

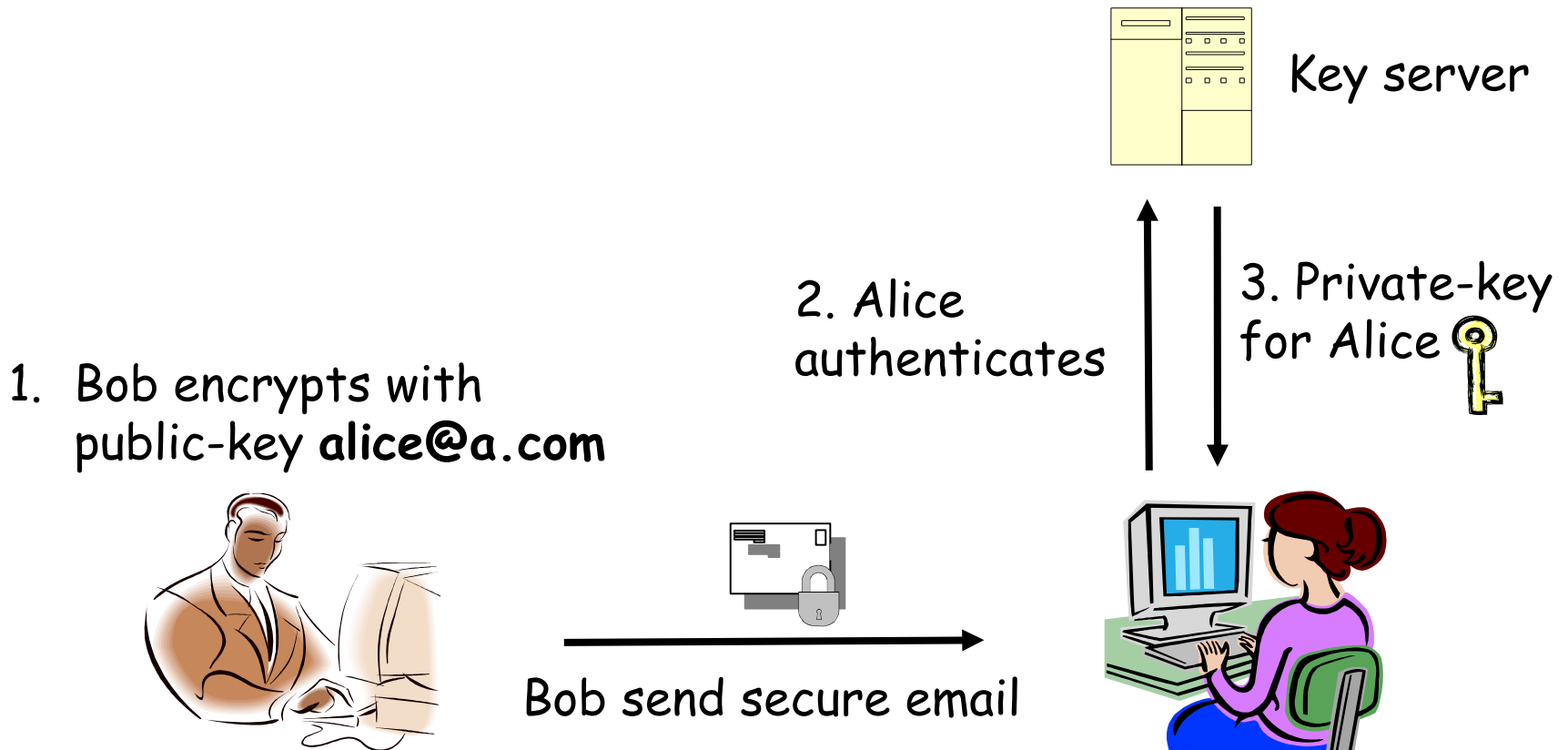
- https only protects the credit card number during transit between the user's computer and the server
 - Does not protect against an attack on the server
- Attack on the server usually easier than interception in transit.
 - Credit card number often saved in a database in merchant site
 - Attacks generally concentrate on the server and database

Identity-Based encryption

- Principle
 - Allows a party to encrypt a message using the recipient's identity as the public-key
 - The corresponding private key is provided by a central authority
- History
 - Concept invented by Shamir in 1984
 - First realization by Boneh and Franklin in 2001

IBE

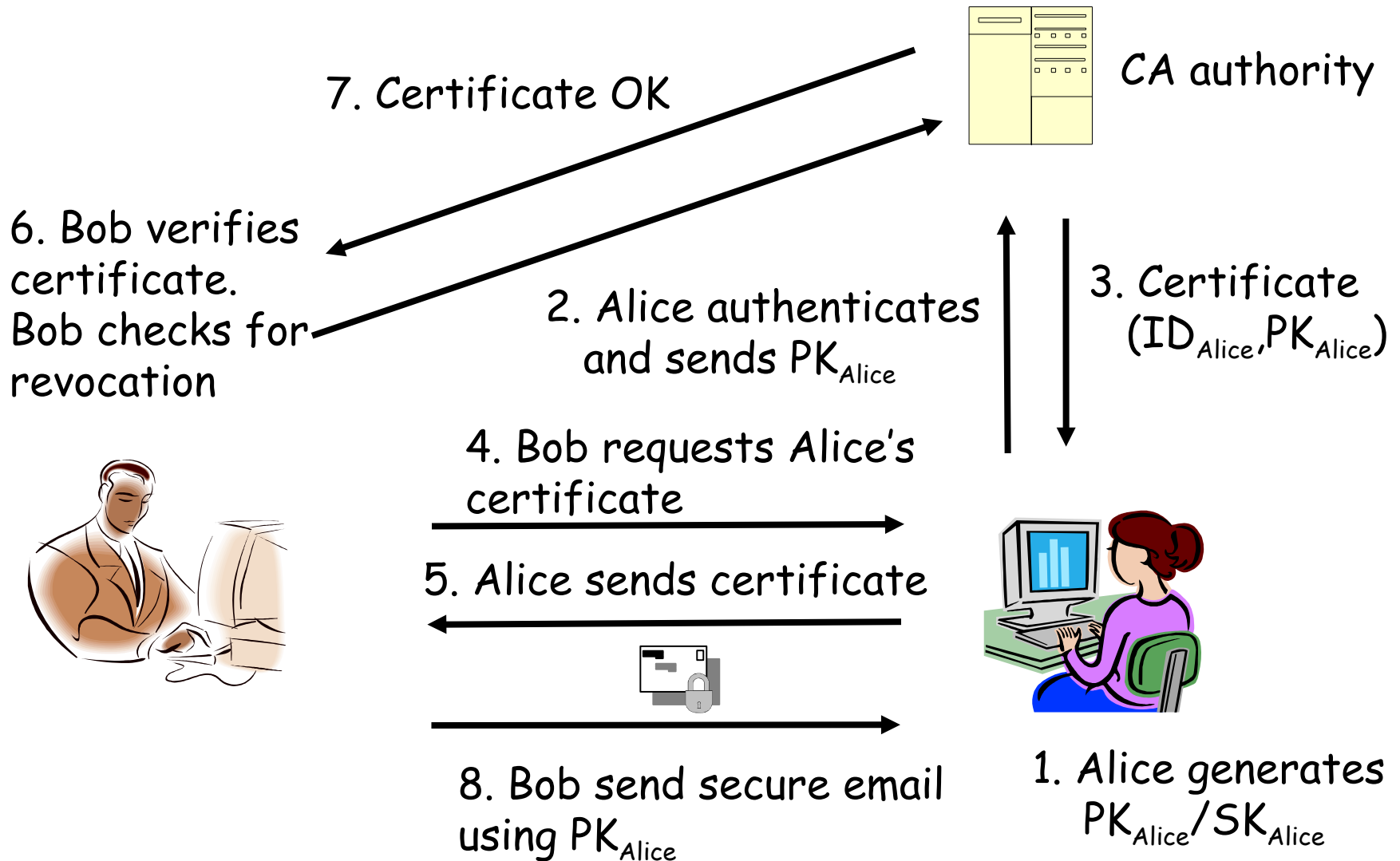
- Bob sends an email to Alice using his identity as the public-key



IBE

- Principle
 - Bob encrypts his email using Alice's email address `alice@a.com` as the public key
 - Alice receives the message. She contacts the key server, authenticates, and receives her private key.
 - Alice uses her private-key to decrypt the message
 - This private-key can be used to decrypt any future message sent to Alice by Bob or any other user.

Difference with conventional PKI



Advantages of IBE

- Simplification compared to PKI
 - No need to distribute PK certificates
 - Users can use their email address as PK
 - Recipient does not have to be online to present PK certificate.
 - Sender does not have to be online to check validity of certificate
 - Bob can send an email to Alice even if Alice has not yet registered in the system

Boneh-Franklin

- First efficient IBE, proposed by Boneh and Franklin at Crypto 2001
 - Most famous IBE scheme to date.
 - Based on the bilinear pairing operation on an Elliptic-Curve.
 - Provably secure encryption scheme
 - IBCS#1 standard, published by Voltage Security.

Applications of IBE

- Email encryption
 - A company hosts the Private-Key generator (PKG) and distributes private-keys to its employees.
 - Employees can communicate securely between themselves, using their email address as their public-key
 - Nobody expect the mail recipient (and the PKG) can decipher the communications
 - Private-keys can also be distributed outside the company

Revocation of Public-keys

- Key-revocation in IBE is simple
 - Bob encrypts his email to Alice using the public-key « `alice@company.com !! current-year` »
 - Alice can only decrypt if she has obtained the private-key for the corresponding year.
 - With « `alice@company.com !! current-date` » instead, Alice must obtain a new private-key every day
 - Key revocation: the PKG simply stops issuing private-keys to Alice if Alice leaves the company. Then she can no longer read her email
- Encrypting into the future
 - With « `alice@company.com !! future-date` »

Conclusion

- Public-key Infrastructure
 - Necessary to authenticate public-keys
 - Difficult to set up and maintain
 - Certificate Revocation List
 - Used for PGP encryption and SSL/TLS.
- IBE could be an alternative
 - But central authority can decrypt everything.